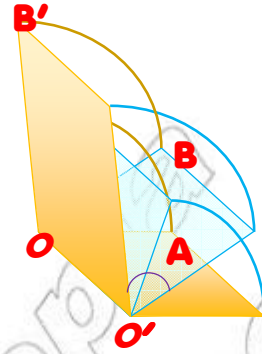


Unit

# 8



## VECTORS AND TRANSFORMATION OF THE PLANE

### Unit Outcomes:

*After completing this unit, you should be able to:*

- *know basic concepts and procedures about vectors and operation on vectors.*
- *know specific facts about vectors.*
- *apply principles and theorems about vectors in solving problems involving vectors.*
- *apply methods and procedures in transforming plane figures.*

### Main Contents

- 8.1 REVISION ON VECTORS AND SCALARS**
- 8.2 REPRESENTATION OF VECTORS**
- 8.3 SCALAR (INNER OR DOT) PRODUCT OF VECTORS**
- 8.4 APPLICATION OF VECTOR**
- 8.5 TRANSFORMATION OF THE PLANE**

*Key terms*

*Summary*

*Review Exercises*

## INTRODUCTION

THE MEASUREMENT OF ANY PHYSICAL QUANTITY IS ALWAYS EXPRESSED IN TERMS OF A NUMBER AND A UNIT. IN PHYSICS, FOR EXAMPLE YOU COME ACROSS A NUMBER OF PHYSICAL QUANTITIES LIKE LENGTH, AREA, MASS, VOLUME, TIME, DENSITY, VELOCITY, FORCE, ACCELERATION, MOMENTUM. THUS, MOST OF THE PHYSICAL QUANTITIES CAN BE DIVIDED INTO TWO CATEGORIES AS GIVEN BELOW.

- A** PHYSICAL QUANTITIES HAVING MAGNITUDE ONLY
- B** QUANTITIES HAVING BOTH MAGNITUDE AND DIRECTION

**Scalar quantities** ARE COMPLETELY DETERMINED ONCE THE MAGNITUDE OF THE QUANTITY IS GIVEN. HOWEVER, **vectors** ARE NOT COMPLETELY DETERMINED UNTIL *magnitude and a direction are specified*. FOR EXAMPLE, WIND MOVEMENT IS USUALLY DESCRIBED BY GIVING THE WIND SPEED AND THE DIRECTION, SAY 20 KM/HR NORTHEAST. THE WIND SPEED AND WIND DIRECTION TOGETHER FORM A VECTOR QUANTITY - THE WIND VELOCITY.

IN THIS UNIT, YOU FOCUS ON VARIOUS GEOMETRIC AND ALGEBRAIC ASPECTS OF VECTOR REPRESENTATION AND VECTOR ALGEBRA.

### 8.1 REVISION ON VECTORS AND SCALARS

#### ACTIVITY 8.1



- 1** BASED ON YOUR KNOWLEDGE, CLASSIFY THE MEASUREMENTS IN THE FOLLOWING SITUATIONS AS SCALAR OR VECTOR.
  - A** THE WIDTH OF YOUR CLASSROOM.
  - B** THE FLOW OF A RIVER.
  - C** THE NUMBER OF STUDENTS IN YOUR CLASS ROOM.
  - D** THE DIRECTION OF YOUR HOME FROM YOUR SCHOOL.
  - E** WHEN AN OPEN DOOR IS CLOSED.
  - F** WHEN YOU MOVE NOWHERE IN ANY DIRECTION.
- 2** CLASSIFY EACH OF THE FOLLOWING QUANTITIES AS SCALAR OR VECTOR:
 

DISPLACEMENT, DISTANCE, SPEED, VELOCITY, WORK, ACCELERATION, AREA, TIME, WEIGHT, VOLUME, DENSITY, FORCE, MOMENTUM, TEMPERATURE, MASS.

### 8.1.1 Vectors and Scalars

IN GRADE 9, YOU DISCUSSED VECTORS AND THEIR REPRESENTATIONS. YOU ALSO DISCUSSED VECTORS AND SCALARS. THE FOLLOWING GROUP WORK AND SUBSEQUENT ACTIVITIES WILL HELP YOU REINFORCE THE CONCEPTS YOU LEARNED.

#### Group work 8.1



- 1 DISCUSS THE REPRESENTATION OF VECTORS AS POINTS AND AS COLUMN VECTORS.
- 2 DISCUSS EQUALITY OF VECTORS AND GIVE EXAMPLES.
- 3 WHEN IS A VECTOR SAID TO BE REPRESENTED IN STANDARD FORM?
- 4 IF  $\mathbf{v} = \begin{pmatrix} 3 \\ 4 \end{pmatrix}$  IS A VECTOR WHOSE INITIAL POINT IS THE ORIGIN, THEN FIND
  - A THE COMPONENTS OF  $\mathbf{v}$
  - B THE MAGNITUDE OF  $\mathbf{v}$
  - C THE DIRECTION OF  $\mathbf{v}$
- 5 DESCRIBE SCALAR AND VECTOR QUANTITIES FROM YOUR SURROUNDINGS.

#### Definition 8.1

A QUANTITY WHICH CAN BE COMPLETELY DESCRIBED BY ITS MAGNITUDE EXPRESSED IN PARTICULAR UNIT IS CALLED A **Scalar Quantity**.

EXAMPLES OF SCALAR QUANTITIES ARE MASS, TIME, TEMPERATURE, ETC.

#### Definition 8.2

A QUANTITY WHICH CAN BE COMPLETELY DESCRIBED BY STATING BOTH ITS MAGNITUDE EXPRESSED IN SOME PARTICULAR UNIT AND ITS DIRECTION IS CALLED A **Vector Quantity**.

EXAMPLES OF VECTOR QUANTITIES ARE VELOCITY, ACCELERATION, ETC.

### 8.1.2 Representation of a Vector

#### Definition 8.3 Coordinate form of a vector in a plane

IF  $\mathbf{v}$  IS A VECTOR IN THE PLANE WHOSE INITIAL POINT IS THE ORIGIN AND WHOSE TERMINAL POINT

IS  $(x, y)$ , THEN THE COORDINATE FORM OF  $\mathbf{v}$  IS  $(x, y)$  OR  $\mathbf{v} = \begin{pmatrix} x \\ y \end{pmatrix}$ .

THE NUMBERS  $x$  AND  $y$  ARE CALLED **Components** (OR **coordinates**) OF  $\mathbf{v}$ .

**Note:**

- IF BOTH THE INITIAL AND TERMINAL POINTS OF A DIRECTED LINE SEGMENT ARE THE SAME, THEN IT IS THE ZERO VECTOR AND IS GIVEN BY  $(0, 0)$  OR  $\vec{v} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$ .
- THE ABOVE DEFINITION IMPLIES THAT TWO VECTORS ARE CORRESPONDING COMPONENTS ARE EQUAL

The following procedure can be used to convert directed line segments to coordinate form and vice versa.

- IF  $P = (x_1, y_1)$  AND  $Q = (x_2, y_2)$ , ARE TWO POINTS ON THE PLANE, THEN THE COORDINATE FORM OF THE VECTOR REPRESENTED BY  $\vec{PQ}$  IS  $\vec{v} = (x_2 - x_1, y_2 - y_1)$ . MOREOVER, THE LENGTH IS:

$$|\vec{v}| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

- IF  $\vec{v} = (x, y)$ , THEN CAN BE REPRESENTED BY THE DIRECTED LINE SEGMENT IN STANDARD POSITION, FROM  $O = (0, 0)$  TO  $Q = (x, y)$ .

**Example 1** FIND THE COORDINATE FORM AND THE LENGTH OF THE VECTOR WITH INITIAL POINT  $(3, -7)$  AND TERMINAL POINT  $(-2, 5)$ .

**Solution** LET  $P = (3, -7)$  AND  $Q = (-2, 5)$ . THEN, THE COORDINATE FORM IS:

$$\vec{v} = (-2 - 3, 5 - (-7)) = (-5, 12)$$

THE LENGTH IS

$$|\vec{v}| = \sqrt{(-5)^2 + 12^2} = \sqrt{25 + 144} = \sqrt{169} = 13$$

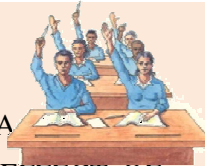
**Exercise 8.1**

Fill in the blank spaces with the appropriate answer.

- A DIRECTED LINE SEGMENT HAS A \_\_\_\_\_ AND THE MAGNITUDE OF THE DIRECTED LINE SEGMENT DENOTED BY \_\_\_\_\_, IS ITS \_\_\_\_\_.
- A VECTOR WHOSE INITIAL POINT IS AT THE ORIGIN IS UNIQUELY REPRESENTED BY THE COORDINATES OF ITS TERMINAL POINTS THE \_\_\_\_\_, WRITTEN  $\vec{v} = (x, y)$ , WHERE \_\_\_\_\_ ARE THE \_\_\_\_\_ OF \_\_\_\_\_.
- THE COORDINATE FORM OF THE VECTOR WITH INITIAL POINT  $P = (p_1, p_2)$  AND TERMINAL POINT  $Q = (q_1, q_2)$  IS  $\vec{PQ} = \begin{pmatrix} q_1 - p_1 \\ q_2 - p_2 \end{pmatrix} = \vec{v}$ . THE MAGNITUDE (OR LENGTH) OF \_\_\_\_\_ IS  $|\vec{v}| = \sqrt{\text{_____}}$ .
- THE COORDINATE FORM AND MAGNITUDE OF THE VECTOR  $\vec{AB}$  (OR  $\vec{7}$ ) AS ITS INITIAL POINT AND B(4, 3) AS ITS TERMINAL POINT ARE \_\_\_\_\_ AND \_\_\_\_\_.

8.1.3 Addition of Vectors

ACTIVITY 8.2



- 1 CONSIDER A DISPLACEMENT OF 3M DUE N FOLLOWED BY A DISPLACEMENT OF 4M DUE E. FIND THE COMBINED EFFECT OF THESE TWO DISPLACEMENTS AS A SINGLE DISPLACEMENT.
- 2 CONSIDER THE FOLLOWING DISPLACEMENT VECTORS.

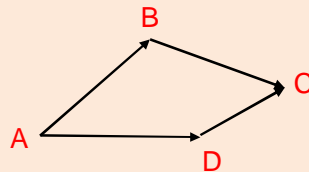


Figure 8.1

DISCUSS HOW TO DETERMINE THE COMBINED EFFECT OF THE VECTORS AS A SINGLE VECTOR.

FROM ACTIVITY 8.1 YOU SEE THAT IT IS POSSIBLE TO ADD TWO VECTORS GEOMETRICALLY USING TIP TO TIP RULE.

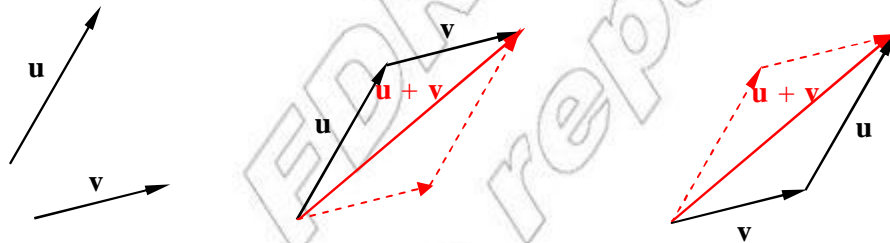


Figure 8.2

TO FIND  $u + v$

Move the initial point of  $v$  to the terminal point of  $u$  or Move the initial point of  $u$  to the terminal point of  $v$ .

**Definition 8.4** Addition of vectors (tail-to-tip rule)

IF  $u$  AND  $v$  ARE ANY TWO VECTORS, THE SUM  $u + v$  IS THE VECTOR DETERMINED AS FOLLOWS: TRANSLATE THE VECTOR  $v$  SO THAT ITS INITIAL POINT COINCIDES WITH THE TERMINAL POINT OF THE VECTOR  $u$ . THE VECTOR  $u + v$  IS REPRESENTED BY THE VECTOR FROM THE INITIAL POINT OF  $u$  TO THE TERMINAL POINT OF  $v$ .

**Note:**

- 1 ONE CAN EASILY SEE THAT  $\mathbf{u} + \mathbf{v}$  ARE REPRESENTED BY THE SIDES OF A TRIANGLE, WHICH IS CALLED THE TRIANGLE LAW OF VECTOR ADDITION.
- 2 THE ADDITION OF VECTORS HAS PROPERTIES. THE TWO USEFUL PROPERTIES OF VECTOR ADDITION ARE GIVEN BELOW.

**Theorem 8.1 Commutative property of vector addition**

IF  $\mathbf{u}$  AND  $\mathbf{v}$  ARE ANY TWO VECTORS, THEN

$$\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$$

**Proof:** TAKE ANY POINT O AND DRAW THE VECTORS  $\vec{OA} = \mathbf{u}$  AND  $\vec{OC} = \mathbf{v}$  SUCH THAT THE TERMINAL POINT OF THE SECOND INITIAL POINT OF THE FIRST VECTOR IN FIGURE 8.3

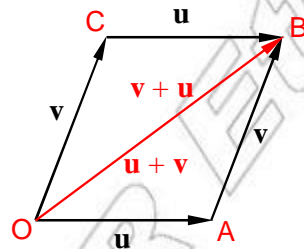


Figure 8.3

THEN, BY DEFINITION OF VECTOR ADDITION YOU HAVE:

$$\mathbf{u} + \mathbf{v} = \vec{OB} \dots\dots\dots 1$$

NOW, COMPLETING THE PARALLELOGRAM BY DRAWING ADJACENT SIDES  $\vec{AB}$  AND  $\vec{CB}$ , YOU INFER THAT  $\vec{OC} = \vec{AB} = \mathbf{v}$ , AND  $\vec{CB} = \vec{OA} = \mathbf{u}$

USING THE TRIANGLE LAW OF VECTOR ADDITION, YOU OBTAIN

$$\vec{OC} + \vec{CB} = \vec{OB}$$

$$\mathbf{v} + \mathbf{u} = \vec{OB} \dots\dots\dots 2$$

FROM 1 AND 2, WE HAVE:

$$\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$$

HENCE, VECTOR ADDITION IS COMMUTATIVE. THIS IS ALSO CALLED THE PARALLELOGRAM LAW OF VECTORS.

**Theorem 8.2 Associative Property of Vector Addition**

IF  $\mathbf{u}$ ,  $\mathbf{v}$ ,  $\mathbf{w}$  ARE ANY THREE VECTORS, THEN

$$(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w}).$$

**Proof:** LET  $\mathbf{u}$ ,  $\mathbf{v}$ ,  $\mathbf{w}$  BE THREE VECTORS REPRESENTED BY THE LINE SEGMENTS AS SHOWN

**FIGURE 8.4.**  $\mathbf{u} = \overrightarrow{OA}$ ,  $\mathbf{v} = \overrightarrow{AB}$ ,  $\mathbf{w} = \overrightarrow{BC}$

USING THE DEFINITION OF VECTOR ADDITION, YOU HAVE,

I.E.,  $\overrightarrow{OC} = \overrightarrow{OB} + \overrightarrow{BC} = \overrightarrow{OA} + \overrightarrow{AB} + \overrightarrow{BC}$

$\overrightarrow{OC} = (\mathbf{u} + \mathbf{v}) + \mathbf{w}$  ..... 1

AGAIN, YOU HAVE,

$\overrightarrow{OC} = \overrightarrow{OA} + \overrightarrow{AC} = \overrightarrow{OA} + (\overrightarrow{AB} + \overrightarrow{BC})$

I.E.  $\overrightarrow{OC} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$  ..... 2

COMPARING 1 AND 2, YOU HAVE,

$(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$

HENCE, VECTOR ADDITION HAS ASSOCIATIVE PROPERTY.

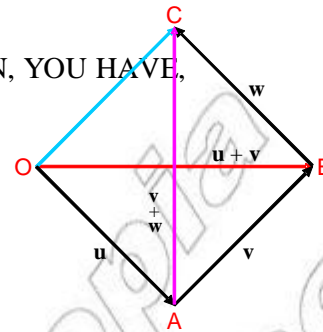


Figure 8.4

### 8.1.4 Multiplication of Vectors by Scalars

#### Group work 8.2



CONSIDER THE VECTOR  $\overrightarrow{PQ}$

- 1 WHAT WILL  $k\overrightarrow{PQ}$ , WHEN  $k > 0$  AND  $k < 0$ ?
- 2 DISCUSS THE LENGTH AND DIRECTION OF  $k\overrightarrow{PQ}$  WHEN  $k > 0$  AND  $k < 0$ ?
- 3 DISCUSS  $k\overrightarrow{PQ} + (-k\overrightarrow{PQ})$  AND  $k\overrightarrow{PQ} - k\overrightarrow{PQ}$
- 4 IF  $\mathbf{u}$  AND  $\mathbf{v}$  ARE TWO VECTORS, THEN REPRESENT THEM SYMMETRICALLY.

GEOMETRICALLY, THE PRODUCT OF A SCALAR AND A VECTOR IS THE VECTOR THAT HAS THE SAME LENGTH AS THE VECTOR  $\overrightarrow{PQ}$  WHEN  $k > 0$  AND OPPOSITE DIRECTION WHEN  $k < 0$  AS SHOWN **FIGURE 8.5**

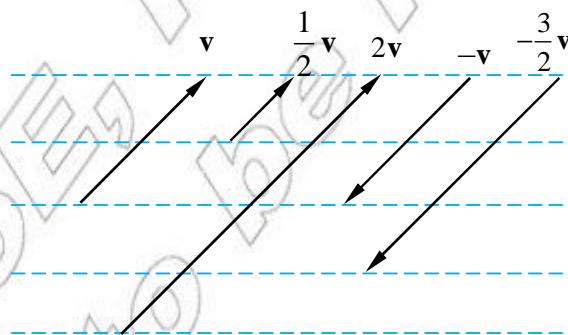


Figure 8.5

IF  $k$  IS POSITIVE,  $k\overrightarrow{PQ}$  HAS THE SAME DIRECTION AS  $\overrightarrow{PQ}$ . IF  $k$  IS NEGATIVE,  $k\overrightarrow{PQ}$  HAS THE OPPOSITE DIRECTION.

**Example 2** LET  $\mathbf{v}$  BE ANY VECTOR. THEN A VECTOR IN THE SAME DIRECTION AS  $\mathbf{v}$  WITH LENGTH 3 TIMES THE LENGTH OF  $\mathbf{v}$  IS  $3\mathbf{v}$ .

**Definition 8.5**

IF  $\mathbf{v}$  IS A NON-ZERO VECTOR AND  $k$  IS A NON-ZERO NUMBER (SCALAR), THEN THE PRODUCT  $k\mathbf{v}$  IS DEFINED TO BE THE VECTOR WHOSE LENGTH IS  $|k|$  TIMES THE LENGTH OF  $\mathbf{v}$  AND WHOSE DIRECTION IS THE SAME AS THAT OF  $\mathbf{v}$  IF  $k > 0$  AND OPPOSITE TO THAT OF  $\mathbf{v}$  IF  $k < 0$ .

$$k\mathbf{v} = \mathbf{0} \text{ IF } k = 0 \text{ OR } \mathbf{v} = \mathbf{0}.$$

A VECTOR OF THE FORM  $k\mathbf{v}$  IS CALLED A **scalar multiple** OF  $\mathbf{v}$ .

**Theorem 8.3**

SCALAR MULTIPLICATION SATISFIES THE DISTRIBUTIVE LAWS. ANY TWO SCALARS  $k_1$  AND  $k_2$  AND ANY TWO VECTORS  $\mathbf{u}$  AND  $\mathbf{v}$ , THEN YOU HAVE:

$$\text{I } (k_1 + k_2)\mathbf{u} = k_1\mathbf{u} + k_2\mathbf{u} \quad \text{II } k_1(\mathbf{u} + \mathbf{v}) = k_1\mathbf{u} + k_1\mathbf{v}$$

**Note:**

- 1 TO OBTAIN THE DIFFERENCE  $\mathbf{u} - \mathbf{v}$  WITHOUT CONSTRUCTING  $-\mathbf{v}$ , POSITION  $\mathbf{u}$  AND  $\mathbf{v}$  SO THAT THEIR INITIAL POINTS COINCIDE; THE VECTOR FROM THE TERMINAL POINT OF  $\mathbf{v}$  TO THE TERMINAL POINT OF  $\mathbf{u}$  IS THEN THE VECTOR  $\mathbf{u} - \mathbf{v}$ .
- 2 IF  $\mathbf{v}$  IS ANY NON-ZERO VECTOR AND  $k$  IS A NEGATIVE SCALAR, THEN  $k\mathbf{v}$  IS A VECTOR IN THE OPPOSITE DIRECTION TO  $\mathbf{v}$  WITH LENGTH  $|k|$  TIMES THE LENGTH OF  $\mathbf{v}$ .
- 3 FOR ANY THREE VECTORS  $\mathbf{u}$ ,  $\mathbf{v}$ , AND  $\mathbf{w}$ , IF  $\mathbf{u} = \mathbf{v}$  AND  $\mathbf{v} = \mathbf{w}$ , THEN  $\mathbf{u} = \mathbf{w}$ .
- 4 THE ZERO VECTOR  $\mathbf{0}$  SATISFIES THE FOLLOWING PROPERTY: FOR ANY VECTOR  $\mathbf{u}$ ,  $\mathbf{u} + \mathbf{0} = \mathbf{u}$  AND  $\mathbf{0} + \mathbf{u} = \mathbf{u}$ .
- 5 FOR ANY VECTOR  $\mathbf{u}$ ,  $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$  AND  $(-\mathbf{u}) + \mathbf{u} = \mathbf{0}$ .
- 6 IF  $c$  AND  $d$  ARE SCALARS AND  $\mathbf{u}$  IS A VECTOR, THEN  $(cd)\mathbf{u} = c(d\mathbf{u})$ .

THE OPERATIONS OF VECTOR ADDITION AND MULTIPLICATION BY A SCALAR ARE EASY TO PERFORM IN TERMS OF COORDINATE FORMS OF VECTORS. FOR THE MOMENT, WE SHALL RESTRICT THE DISCUSSION TO VECTORS IN THE PLANE.

RECALL FROM DE 9 THAT IF  $\mathbf{u} = (x_1, y_1)$ ,  $\mathbf{v} = (x_2, y_2)$  AND  $k$  IS A SCALAR, THEN

$$\mathbf{u} + \mathbf{v} = (x_1 + x_2, y_1 + y_2); \quad k\mathbf{u} = (kx_1, ky_1)$$

**Example 3** IF  $\mathbf{u} = (1, -2)$ ,  $\mathbf{v} = (7, 6)$  AND  $k = 2$ , FIND  $\mathbf{u} + \mathbf{v}$  AND  $2\mathbf{u}$ .

**Solution**  $\mathbf{u} + \mathbf{v} = (1 + 7, -2 + 6) = (8, 4)$ ,  $2\mathbf{u} = (2(1), 2(-2)) = (2, -4)$

**Definition 8.6**

IF  $\mathbf{u} = (x_1, y_1)$ ,  $\mathbf{v} = (x_2, y_2)$ ,  $k$  IS A SCALAR, THEN

$$\mathbf{u} + \mathbf{v} = (x_1 + x_2, y_1 + y_2) \quad k\mathbf{u} = (kx_1, ky_1)$$



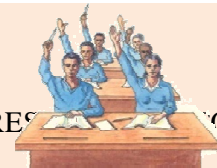
**Example 4** If  $\mathbf{u} = (1, -3)$  and  $\mathbf{v} = (4, 2)$ , then  $\mathbf{u} + \mathbf{v} = (5, -1)$   
 $2\mathbf{u} = (2, -6)$ ,  $-\mathbf{v} = (-4, -2)$  and  $\mathbf{u} - \mathbf{v} = (-3, -5)$

**Exercise 8.2**

- 1 A student walks a distance of 3km due east, then another 4km due south. Find displacement relative to his starting point.
- 2 A car travels due east at 60km/hr for 15 minutes, then turns and travels 100km/hr along a freeway heading due north for 15 minutes. Find the displacement from its starting point.
- 3 Show that if  $\mathbf{v}$  is a non-zero vector and  $m$  and  $n$  are scalars such that  $m\mathbf{v} = n\mathbf{v}$ , then  $m = n$ .
- 4 Let  $\mathbf{u} = (1, 6)$  and  $\mathbf{v} = (-4, 2)$ . Find  
**A**  $3\mathbf{u}$       **B**  $3\mathbf{u} + 4\mathbf{v}$       **C**  $\mathbf{u} - \frac{1}{2}\mathbf{v}$
- 5 What is the resultant of the displacements 6m north, 8m east and 10m north west?
- 6 Draw diagrams to illustrate the following vector equations.  
**A**  $\overline{AB} - \overline{CB} = \overline{AC}$       **B**  $\overline{AB} + \overline{BC} - \overline{DC} = \overline{AD}$
- 7 If  $ABCDEF$  is a regular polygon  $\overline{AB}$  represents a vector  $\overline{BC}$  represents a vector. Express each of the following vectors in terms of  $\overline{CD}, \overline{DE}, \overline{EF}$  and  $\overline{AF}$ .
- 8 Using vectors prove that the line segment joining the mid points of the sides of a triangle is half as long as and parallel to the third side.

**8.2 REPRESENTATION OF VECTORS**

**ACTIVITY 8.3**



- 1 If  $\mathbf{w}$  is a vector, then discuss how you can express  $\mathbf{w}$  as sum of two other vectors.
- 2 Using the vectors  $\mathbf{i} = (1, 0)$  and  $\mathbf{j} = (0, 1)$  discuss the following rules of vectors.
  - I THE ADDITION RULE:  $(a\mathbf{i} + b\mathbf{j}) + (c\mathbf{i} + d\mathbf{j}) = (a + c)\mathbf{i} + (b + d)\mathbf{j}$
  - II THE SUBTRACTION RULE:  $(a\mathbf{i} + b\mathbf{j}) - (c\mathbf{i} + d\mathbf{j}) = (a - c)\mathbf{i} + (b - d)\mathbf{j}$
  - III MULTIPLICATION OF VECTORS BY SCALARS:  $k(a\mathbf{i} + b\mathbf{j}) = (ka)\mathbf{i} + (kb)\mathbf{j}$

GIVEN A VECTOR  $w$  YOU MAY WANT TO FIND TWO VECTORS  $u$  AND  $v$  WHOSE SUM IS THE VECTOR  $w$  AND ARE CALLED **components** OF  $w$  AND THE PROCESS OF FINDING THEM IS CALLED **resolving**, OR REPRESENTING THE VECTOR INTO ITS VECTOR COMPONENTS.

WHEN YOU RESOLVE A VECTOR, YOU GENERALLY LOOK FOR PERPENDICULAR COMPONENTS. OFTEN (IN THE PLANE), ONE COMPONENT WILL BE **PARALLEL TO THE X-AXIS** AND THE OTHER WILL BE **PARALLEL TO THE Y-AXIS**. FOR THIS REASON, THEY ARE OFTEN CALLED **horizontal** AND **vertical** COMPONENTS OF A VECTOR.

IN THE **FIGURE 8.6** BELOW, THE VECTOR  $\vec{AC}$  IS RESOLVED AS THE SUM  $\vec{AB} + \vec{BC}$ .

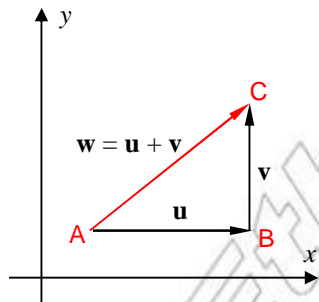


Figure 8.6

THE HORIZONTAL COMPONENT AND THE VERTICAL COMPONENT IS

**Example 1** A CAR WEIGHING 8000N IS ON A STRAIGHT ROAD THAT HAS A SLOPE OF 10°. SHOWN **FIGURE 8.7** FIND THE FORCE THAT KEEPS THE CAR FROM ROLLING DOWN.

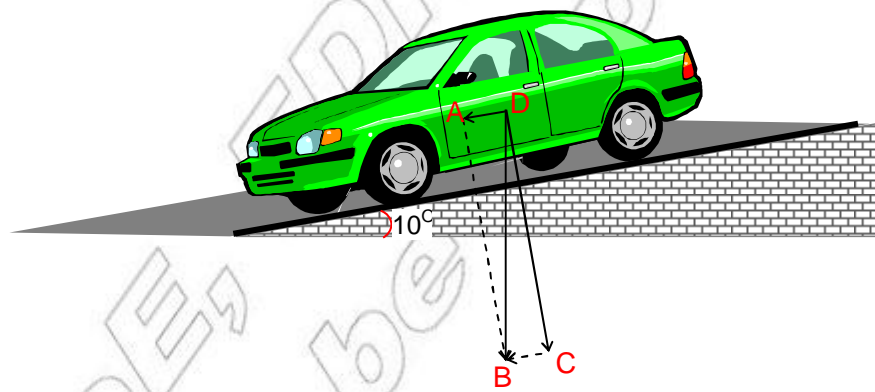


Figure 8.7

**Solution** THE FORCE VECTOR ACTS IN THE DOWNWARD DIRECTION.  
 $\Rightarrow |\vec{DB}| = 8000\text{N}$ .

OBSERVE THAT  $\vec{DC} \perp \vec{CB} = \vec{DB}$  AND  $\angle ABD = 10^\circ$

$\Rightarrow$  THE FORCE THAT KEEPS THE CAR AT D FROM ROLLING DOWN IS IN THE OPPOSITE DIRECTION  $\vec{DA}$

$$\Rightarrow \sin(\angle ABD) = \frac{|\overline{CB}|}{|\overline{DB}|} = \frac{|\overline{DA}|}{|\overline{DB}|} \Rightarrow \sin 1\theta = \frac{|\overline{DA}|}{8000\text{N}}$$

$$\Rightarrow |\overline{DA}| = 8000 \text{ N} \times \sin 1\theta = 1389.185 \text{ N}$$

**Note:**

1 EVIDENTLY, A GIVEN VECTOR HAS AN INFINITE NUMBER OF COMPONENT VECTORS. HOWEVER, IF DIRECTIONS OF THE COMPONENT VECTORS ARE SPECIFIED, THE PROBLEM OF RESOLVING THE VECTOR INTO COMPONENT VECTORS HAS A UNIQUE SOLUTION.

2 LET  $\mathbf{u}$  AND  $\mathbf{v}$  BE TWO NON-ZERO VECTORS. IN THE EXPRESSION

a THE VECTORS  $\lambda_1\mathbf{u}$  AND  $\lambda_2\mathbf{v}$  ARE SAID TO BE THE COMPONENTS OF  $\mathbf{w}$  RELATIVE TO  $\mathbf{u}$  AND  $\mathbf{v}$ .

b THE SCALARS  $\lambda_1$  AND  $\lambda_2$  ARE CALLED THE COORDINATES OF THE VECTOR  $\mathbf{w}$  RELATIVE TO  $\mathbf{u}$  AND  $\mathbf{v}$ .

**Definition 8.7**

TWO VECTORS  $\mathbf{u}$  AND  $\mathbf{v}$  ARE SAID TO BE PARALLEL (OR COLLINEAR), IF  $\mathbf{u}$  AND  $\mathbf{v}$  LIE EITHER ON PARALLEL LINES OR ON THE SAME LINE.

**Definition 8.8**

ANY VECTOR WHOSE MAGNITUDE IS ONE IS CALLED A UNIT VECTOR.

IF  $\mathbf{v}$  IS ANY NON-ZERO VECTOR, THE UNIT VECTOR  $\hat{\mathbf{v}}$  OBTAINED BY MULTIPLYING VECTOR  $\frac{1}{|\mathbf{v}|}$ . THAT IS, THE UNIT VECTOR IN THE DIRECTION OF

THE UNIT VECTORS  $(1, 0)$  AND  $(0, 1)$  ARE CALLED THE STANDARD UNIT VECTORS IN THE PLANE.

EVERY PAIR OF NON-COLLINEAR VECTORS CAN BE USED AS A BASIS FOR THE PLANE. IF  $\mathbf{u}$  AND  $\mathbf{v}$  ARE TWO NON-COLLINEAR VECTORS, THE COMPONENTS AND THE COORDINATES OF A GIVEN VECTOR IN THE PLANE WILL BE DIFFERENT BASES. FOR EXAMPLE, THE VECTOR  $\mathbf{w}$  CAN BE WRITTEN AS

$$(5, 8) = (3, 2) + (2, 6) = (1, 6) + (4, 2) = (5, 0) + (0, 8), \text{ ETC.}$$

THEREFORE,  $(3, 2)$  AND  $(2, 6)$ ,  $(1, 6)$  AND  $(4, 2)$ , AND  $(5, 0)$  AND  $(0, 8)$ , ETC ARE COMPONENTS OF

YOUR MAIN INTEREST IN THIS SECTION IS TO FIND THE HORIZONTAL AND VERTICAL COMPONENTS OF A VECTOR. A VECTOR IN THE PLANE IS DENOTED BY  $\mathbf{v}$  AND  $(x, y)$ .

### The unit vectors $\mathbf{i}$ and $\mathbf{j}$

VECTORS IN THE PLANE ARE REPRESENTED BASED ON THE TWO SPECIAL VECTORS  $\mathbf{i} = (1, 0)$  and  $\mathbf{j} = (0, 1)$ . NOTICE THAT  $|\mathbf{i}| = 1$  AND  $|\mathbf{j}| = 1$ . ANY POINT IN THE POSITIVE DIRECTIONS OF THE AXES, RESPECTIVELY, AS SHOWN IN FIGURE 8.8 THESE VECTORS ARE CALLED UNIT BASE VECTORS.

ANY VECTOR IN THE PLANE CAN BE EXPRESSED UNIQUELY IN THE FORM

$$\mathbf{v} = s\mathbf{i} + t\mathbf{j}$$

WHERE  $s$  AND  $t$  ARE SCALARS. IN THIS CASE, YOU CAN EXPRESS  $\mathbf{v}$  AS A LINEAR COMBINATION OF  $\mathbf{i}$  AND  $\mathbf{j}$ .

CONSIDER A VECTOR WHOSE INITIAL POINT IS THE ORIGIN AND WHOSE TERMINAL POINT IS  $A(x, y)$ .

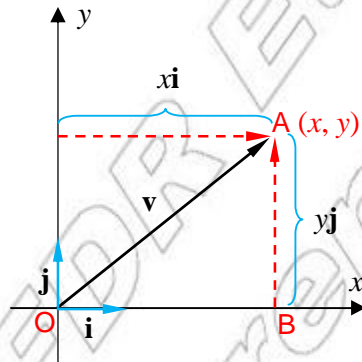


Figure 8.8

IF  $\mathbf{v} = \begin{pmatrix} x \\ y \end{pmatrix}$ , THEN  $\mathbf{v} = \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ y \end{pmatrix} = x \begin{pmatrix} 1 \\ 0 \end{pmatrix} + y \begin{pmatrix} 0 \\ 1 \end{pmatrix} = x\mathbf{i} + y\mathbf{j}$

**Note:**  
THE NORM OF  $\mathbf{v} = \sqrt{x^2 + y^2}$

IF  $\overline{PQ}$  IS A VECTOR WITH INITIAL POINT  $P(x_1, y_1)$  AND TERMINAL POINT  $Q(x_2, y_2)$  AS SHOWN IN FIGURE 8.9 THEN ITS POSITION VECTOR IS DETERMINED AS

$$\mathbf{v} = (x_2 - x_1, y_2 - y_1) = (x_2 - x_1)\mathbf{i} + (y_2 - y_1)\mathbf{j}$$

THUS,  $(x_2 - x_1)$  AND  $(y_2 - y_1)$  ARE THE COORDINATES RESPECT TO THE  $\mathbf{i}, \mathbf{j}$  BASE {

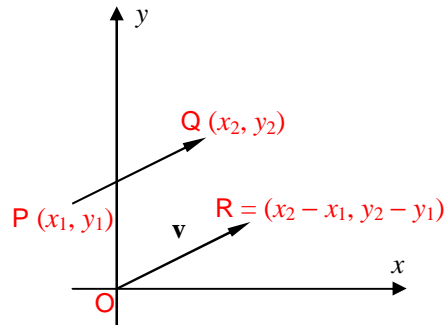


Figure 8.9

**Example 2** EXPRESS THE FOLLOWING VECTORS IN TERMS OF THE UNIT VECTORS AND THEIR NORM.

- A**  $(7, -8)$       **B**  $(-1, 5)$       **C**  $(-2, 3)$

**Solution**

- A**  $(7, -8) = 7\mathbf{i} - 8\mathbf{j}$  AND ITS NORM (OR MAGNITUDE) IS

$$\sqrt{7^2 + (-8)^2} = \sqrt{49 + 64} = \sqrt{113}$$

- B**  $(-1, 5) = -1\mathbf{i} + 5\mathbf{j}$  AND ITS NORM (OR MAGNITUDE) IS

$$\sqrt{(-1)^2 + 5^2} = \sqrt{1 + 25} = \sqrt{26}$$

- C**  $(-2, 3) = -2\mathbf{i} + 3\mathbf{j}$  WITH NORM  $\sqrt{13}$

**Example 3** EXPRESS EACH OF THE FOLLOWING AS A VECTOR IN THE COORDINATE FORM.

- A**  $3\mathbf{i} + \mathbf{j}$       **B**  $2\mathbf{i} - 2\mathbf{j}$       **C**  $-\mathbf{i} + 6\mathbf{j}$

**Solution**

- A**  $3\mathbf{i} + \mathbf{j} = 3(1, 0) + (0, 1) = (3, 0) + (0, 1) = (3, 1)$

- B**  $2\mathbf{i} - 2\mathbf{j} = 2(1, 0) - 2(0, 1) = (2, 0) + (0, -2) = (2, -2)$

- C**  $-\mathbf{i} + 6\mathbf{j} = -(1, 0) + 6(0, 1) = (-1, 0) + (0, 6) = (-1, 6)$

### Exercise 8.3

**1** FIND  $\mathbf{u} + \mathbf{v}$  FOR EACH OF THE FOLLOWING PAIRS OF VECTORS

- A**  $\mathbf{u} = (1, 4), \mathbf{v} = (6, 2)$       **C**  $\mathbf{u} = (2, -2), \mathbf{v} = (-2, 3)$

- B**  $\mathbf{u} = (7, -8), \mathbf{v} = (-1, 6)$       **D**  $\mathbf{u} = (1 + \sqrt{2}, 0), \mathbf{v} = (-\sqrt{2}, 2)$

**2** FIND THE NORM (OR MAGNITUDE) OF EACH OF THE FOLLOWING VECTORS.

- A**  $\mathbf{u} = (1, 1)$       **B**  $\mathbf{u} = \left(\frac{3}{2}, 0\right)$

- C**  $\mathbf{v} = (-2, 1)$       **D**  $\mathbf{v} = x\mathbf{i} + y\mathbf{j}, x, y \in \mathbb{R}$

- 3 IF  $\mathbf{u} = 3\mathbf{i} + \frac{5}{2}\mathbf{j}$  AND  $\mathbf{v} = \frac{7}{2}\mathbf{i} - \frac{1}{4}\mathbf{j}$ , FIND
- A  $\mathbf{u} + \mathbf{v}$       B  $\mathbf{u} - \mathbf{v}$       C  $t\mathbf{u}, t \in \mathbb{R}$       D  $2\mathbf{u} - \mathbf{v}$
- 4 A FIND A UNIT VECTOR IN THE DIRECTION OF THE VECTOR (2, 4).  
 B FIND A UNIT VECTOR IN THE DIRECTION OPPOSITE TO THE VECTOR (1, 2).  
 C FIND TWO UNIT VECTORS, ONE IN THE SAME DIRECTION AS, AND THE OTHER OPPOSITE TO, THE VECTOR  $(x, y) \neq \mathbf{0}$ .
- 5 WHAT ARE THE COORDINATES OF THE ZERO VECTOR? USE COORDINATES TO SHOW THAT  $\mathbf{u} + \mathbf{0} = \mathbf{u}$  FOR ANY VECTOR

## 8.3 SCALAR (INNER OR DOT) PRODUCT OF VECTORS

SO FAR YOU HAVE STUDIED TWO VECTOR OPERATIONS, VECTOR ADDITION AND MULTIPLICATION BY A SCALAR, EACH OF WHICH YIELDS ANOTHER VECTOR. IN THIS SECTION, YOU WILL STUDY A THIRD OPERATION, **dot product**. THIS PRODUCT YIELDS A SCALAR, RATHER THAN A VECTOR.

### Group work 8.3

- 1 SUPPOSE A BODY IS MOVED FROM A TO B UNDER THE INFLUENCE OF A FORCE  $\mathbf{F}$  AS SHOWN IN FIGURE 8.10. DISCUSS THE USES OF  $\mathbf{AB}$  AND  $\mathbf{F}$ .

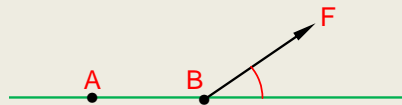


Figure 8.10

- 2 LET  $\mathbf{u}$  AND  $\mathbf{v}$  BE TWO VECTORS WITH THE SAME INITIAL POINT. THE ANGLE BETWEEN  $\mathbf{u}$  AND  $\mathbf{v}$  IS FORMED AS SHOWN IN FIGURE 8.11.

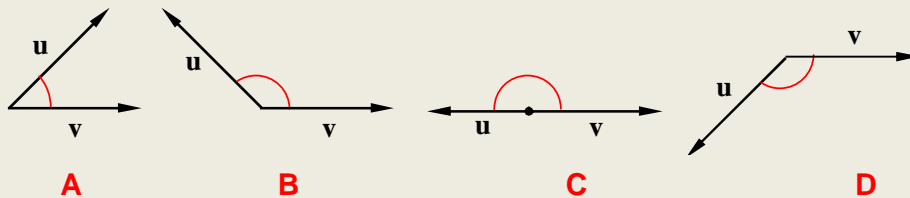


Figure 8.11

DISCUSS HOW TO EXPRESS  $|\mathbf{u}|$  AND  $|\mathbf{v}|$ .

### 8.3.1 Scalar (Dot or Inner) Product of Vectors

#### Definition 8.9

IF  $\mathbf{u}$  AND  $\mathbf{v}$  ARE VECTORS AND THE ANGLE BETWEEN THEM IS  $\theta$ , THEN THE DOT PRODUCT OF  $\mathbf{u}$  AND  $\mathbf{v}$ , DENOTED BY  $\mathbf{u} \cdot \mathbf{v}$  IS DEFINED BY:

$$\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos \theta$$

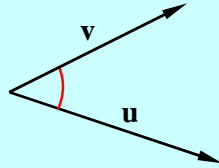


Figure 8.12

**Example 1** FIND THE DOT PRODUCT OF THE VECTORS

**A**  $\mathbf{u} = (0, 1)$  AND  $\mathbf{v} = (0, 1)$

**B**  $\mathbf{u} = (-2, 0)$  AND  $\mathbf{v} = (\sqrt{3}, 3)$

**Solution** USING THE DEFINITION OF DOT PRODUCT, YOU HAVE

**A**  $|\mathbf{u}| = 1, |\mathbf{v}| = 1$  AND  $\theta = 0 \Rightarrow \mathbf{u} \cdot \mathbf{v} = 1 \times 1 \times \cos 0 = 1$

**B**  $|\mathbf{u}| = 2, |\mathbf{v}| = \sqrt{(\sqrt{3})^2 + 3^2} = 2\sqrt{3}$  AND  $\theta = 120^\circ$

$$\Rightarrow \mathbf{u} \cdot \mathbf{v} = 2 \times 2\sqrt{3} \cos 120^\circ = -2\sqrt{3}$$

#### Note:

$$\mathbf{i} \cdot \mathbf{j} = 0, \mathbf{i} \cdot \mathbf{i} = \mathbf{j} \cdot \mathbf{j} = 1$$

✓ IF EITHER  $\mathbf{u}$  OR  $\mathbf{v}$  IS  $\mathbf{0}$ , THEN  $\mathbf{u} \cdot \mathbf{v} = 0$ .

$\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$  (DOT PRODUCT OF VECTORS IS COMMUTATIVE)

✓ IF THE VECTORS  $\mathbf{u}$  AND  $\mathbf{v}$  ARE PARALLEL, THEN  $\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}|$ . IN PARTICULAR, FOR ANY VECTOR  $\mathbf{u}$ , WE HAVE  $\mathbf{u} \cdot \mathbf{u} = |\mathbf{u}|^2$ . HERE, WE WRITE  $|\mathbf{u}|^2$  MEAN  $|\mathbf{u}|^2$

✓ IF THE VECTORS  $\mathbf{u}$  AND  $\mathbf{v}$  ARE PERPENDICULAR, THEN  $\mathbf{u} \cdot \mathbf{v} = 0$  BECAUSE  $\cos\left(\frac{\pi}{2}\right) = 0$ .

FOR PURPOSES OF COMPUTATION, IT IS DESIRABLE TO HAVE A FORMULA THAT EXPRESSES THE DOT PRODUCT OF TWO VECTORS IN TERMS OF THE COMPONENTS OF THE VECTORS.

IN GENERAL, USING THE FORMULA IN THE DEFINITION OF THE DOT PRODUCT, YOU CAN FIND THE ANGLE BETWEEN TWO VECTORS. IF  $\mathbf{u}$  AND  $\mathbf{v}$  ARE NONZERO VECTORS, THEN THE COSINE OF THE ANGLE BETWEEN THEM IS GIVEN BY:

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{u}| |\mathbf{v}|}$$

THE FOLLOWING THEOREM LISTS THE MOST IMPORTANT PROPERTIES OF THE DOT PRODUCT USEFUL IN CALCULATIONS INVOLVING VECTORS.

**Theorem 8.4**

LET  $\mathbf{u}, \mathbf{v}$  AND  $\mathbf{w}$  BE VECTORS AND  $k$  A SCALAR. THEN,

- I  $k(\mathbf{u} \cdot \mathbf{v}) = (k\mathbf{u}) \cdot \mathbf{v} = \mathbf{u} \cdot (k\mathbf{v})$  . . . . . associative property
  - II  $\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$  . . . . . distributive property
- $\mathbf{u} \cdot \mathbf{u} > 0$  IF  $\mathbf{u} \neq \mathbf{0}$ , AND  $\mathbf{u} \cdot \mathbf{u} = 0$  IF  $\mathbf{u} = \mathbf{0}$

**Corollary 8.1**

IF  $\mathbf{u} = (u_1, u_2)$  AND  $\mathbf{v} = (v_1, v_2)$  ARE VECTORS THEN  $\mathbf{u} \cdot (\mathbf{v}_1 + \mathbf{u}_2\mathbf{v}_2)$ .

**Proof:**  $\mathbf{u} \cdot \mathbf{v} = (u_1\mathbf{i} + u_2\mathbf{j}) \cdot (v_1\mathbf{i} + v_2\mathbf{j})$   
 $= u_1\mathbf{i} \cdot (v_1\mathbf{i} + v_2\mathbf{j}) + u_2\mathbf{j} \cdot (v_1\mathbf{i} + v_2\mathbf{j})$   
 $= u_1\mathbf{i} \cdot v_1\mathbf{i} + u_1\mathbf{i} \cdot v_2\mathbf{j} + u_2\mathbf{j} \cdot v_1\mathbf{i} + u_2\mathbf{j} \cdot v_2\mathbf{j}$   
 $= u_1v_1\mathbf{i} \cdot \mathbf{i} + u_1v_2 \cdot \mathbf{i} \cdot \mathbf{j} + u_2v_1\mathbf{j} \cdot \mathbf{i} + u_2v_2\mathbf{j} \cdot \mathbf{j}$   
 $= u_1v_1 + u_2v_2$ . (SINCE  $\mathbf{i} \cdot \mathbf{j} = 0$  AND  $\mathbf{j} \cdot \mathbf{i} = 0$ )

**Example 2** FIND THE DOT PRODUCT OF THE VECTORS  $\mathbf{u} = 3\mathbf{i} + 2\mathbf{j}$  AND  $\mathbf{v} = 5\mathbf{i} - 3\mathbf{j}$

**Solution**  $\mathbf{u} \cdot \mathbf{v} = (3\mathbf{i} + 2\mathbf{j}) \cdot (5\mathbf{i} - 3\mathbf{j}) = 3 \times 5 + 2 \times (-3) = 9$

**8.3.2 Application of the Dot Product of Vectors**

THE DOT PRODUCT HAS MANY APPLICATIONS. THE FOLLOWING ARE EXAMPLES OF SOME OF THEM.

**Example 3** FIND THE ANGLE BETWEEN  $\mathbf{u} = 3\mathbf{i} + 5\mathbf{j}$  AND  $\mathbf{v} = -7\mathbf{i} + \mathbf{j}$ .

**Solution** USING VECTOR METHOD,

$(3\mathbf{i} + 5\mathbf{j}) \cdot (-7\mathbf{i} + \mathbf{j}) = 3(-7) + 5(1) = 16$

BUT BY DEFINITION,

$(3\mathbf{i} + 5\mathbf{j}) \cdot (-7\mathbf{i} + \mathbf{j}) = |3\mathbf{i} + 5\mathbf{j}| \cdot |-7\mathbf{i} + \mathbf{j}| \cos \theta = \sqrt{9+25} \sqrt{49+1} \cos \theta$   
 $= \sqrt{34} \sqrt{50} \cos \theta = 16$   
 $\Rightarrow \cos \theta = \frac{16}{\sqrt{34} \sqrt{50}}$   
 $= \cos^{-1} \left( \frac{16}{\sqrt{34} \sqrt{50}} \right)$



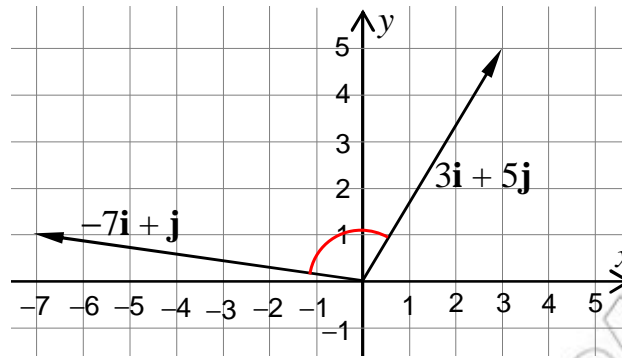


Figure 8.13

THE FOLLOWING ARE SOME OTHER IMPORTANT PROPERTIES OF THE DOT PRODUCT OF VECTORS

### Corollary 8.2

- I  $(\mathbf{u} - \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v}) = \mathbf{u}^2 - \mathbf{v}^2$
- II  $(\mathbf{u} \pm \mathbf{v})^2 = \mathbf{u}^2 \pm 2\mathbf{u} \cdot \mathbf{v} + \mathbf{v}^2$ , WHERE  $\mathbf{u}^2 = \mathbf{u} \cdot \mathbf{u}$

**Example 4** SUPPOSE  $\mathbf{a}$  AND  $\mathbf{b}$  ARE VECTORS WITH  $|\mathbf{b}| = 7$  AND THE ANGLE BETWEEN  $\mathbf{a}$  AND  $\mathbf{b}$  IS  $\frac{\pi}{3}$ .

- A** EVALUATE  $|3\mathbf{a} - 2\mathbf{b}|$
- B** FIND THE COSINE OF THE ANGLE BETWEEN  $\mathbf{a}$  AND  $3\mathbf{a} - 2\mathbf{b}$

**Solution** USING THE PROPERTIES OF DOT PRODUCT WE HAVE,

$$\begin{aligned} \mathbf{A} \quad |3\mathbf{a} - 2\mathbf{b}|^2 &= (3\mathbf{a} - 2\mathbf{b}) \cdot (3\mathbf{a} - 2\mathbf{b}) = 9\mathbf{a}^2 - 12\mathbf{a} \cdot \mathbf{b} + 4\mathbf{b}^2 \\ &= 9 \times 16 - 12|\mathbf{a}||\mathbf{b}|\cos \frac{\pi}{3} + 4 \times 49 = 144 - 12 \times 4 \times 7 \times \frac{1}{2} + 196 \\ &= 172 \end{aligned}$$

$$\Rightarrow |3\mathbf{a} - 2\mathbf{b}| = \sqrt{172} = 2\sqrt{43}$$

**B** LET  $\theta$  BE THE ANGLE BETWEEN  $\mathbf{a}$  AND  $3\mathbf{a} - 2\mathbf{b}$ . THEN

$$(3\mathbf{a} - 2\mathbf{b}) \cdot \mathbf{a} = |3\mathbf{a} - 2\mathbf{b}||\mathbf{a}|\cos \theta \Rightarrow 3\mathbf{a}^2 - 2\mathbf{b} \cdot \mathbf{a} = 2\sqrt{43} \times 4 \cos \theta$$

$$\Rightarrow 3 \times 16 - 2|\mathbf{b}||\mathbf{a}|\cos \frac{\pi}{3} = 8\sqrt{43} \cos \theta$$

$$\Rightarrow 48 - 2 \times 7 \times 4 \times \frac{1}{2} = 8\sqrt{43} \cos \theta$$

$$\Rightarrow \cos \theta = \frac{5\sqrt{43}}{86}$$

THE FOLLOWING STATEMENT SHOWS HOW THE DOT PRODUCT CAN BE USED TO OBTAIN INFORMATION ABOUT THE ANGLE BETWEEN TWO VECTORS.

**Corollary 8.3**

LET  $\mathbf{u}$  AND  $\mathbf{v}$  BE NONZERO VECTORS. THE ANGLE BETWEEN THEM, THEN

IS **acute**, IF AND ONLY IF  $\mathbf{u} \cdot \mathbf{v} > 0$

IS **obtuse**, IF AND ONLY IF  $\mathbf{u} \cdot \mathbf{v} < 0$

$= \frac{\pi}{2}$  IF AND ONLY IF  $\mathbf{u} \cdot \mathbf{v} = 0$

**Example 5** DETERMINE THE VALUE OF  $k$  SUCH THAT THE ANGLE BETWEEN THE VECTORS

$\mathbf{u} = (k, 1)$  AND  $\mathbf{v} = (-2, 3)$  IS

**A** ACUTE                      **B** OBTUSE

**Solution** USING A DIRECT APPLICATION OF COROLLARY 8.3, WE HAVE,

**A**  $\mathbf{u} \cdot \mathbf{v} > 0 \Rightarrow (k, 1) \cdot (-2, 3) > 0 \Rightarrow -2k + 3 > 0 \Rightarrow k < \frac{3}{2}$

**B**  $\mathbf{u} \cdot \mathbf{v} < 0 \Rightarrow k > \frac{3}{2}$ .

OBSERVE THAT THE ABOVE VECTORS ARE PERPENDICULAR (ORTHOGONAL) IF  $k = \frac{3}{2}$

**Exercise 8.4**

**1** FIND THE VECTORS  $(\mathbf{v} + \mathbf{w})$  AND  $(\mathbf{u} \cdot \mathbf{v})\mathbf{w}$ , WHERE,

**A**  $\mathbf{u} = (8, 3), \mathbf{v} = (-1, 2), \mathbf{w} = (1, -4)$

**B**  $\mathbf{u} = \left(\frac{2}{3}, -\frac{1}{2}\right), \mathbf{v} = \left(-3.5, -\frac{4}{5}\right), \mathbf{w} = (-2, -1)$

**2** VECTORS  $\mathbf{u}$  AND  $\mathbf{v}$  MAKE AN ANGLE  $\frac{2\pi}{3}$ . IF  $|\mathbf{u}| = 3$  AND  $|\mathbf{v}| = 4$ , CALCULATE

**A**  $\mathbf{u} \cdot \mathbf{v}$                       **B**  $(\mathbf{u} - \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v})$                       **C**  $(\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v})$                       **D**  $|2\mathbf{u} + \mathbf{v}|$

**3** USING PROPERTIES OF THE SCALAR PRODUCT, SHOW THAT

**A**  $(\mathbf{u} + \mathbf{v})^2 = \mathbf{u}^2 + 2\mathbf{u} \cdot \mathbf{v} + \mathbf{v}^2$                       **B**  $(\mathbf{u} - \mathbf{v})^2 = \mathbf{u}^2 - 2\mathbf{u} \cdot \mathbf{v} + \mathbf{v}^2$

**C**  $(\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} - \mathbf{v}) = \mathbf{u}^2 - \mathbf{v}^2$                       **D**  $(\mathbf{u} + \mathbf{v}) \cdot (\mathbf{w} + \mathbf{z}) = \mathbf{u} \cdot \mathbf{w} + \mathbf{u} \cdot \mathbf{z} + \mathbf{v} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{z}$

**4** LET  $\mathbf{u} = (1, -1), \mathbf{v} = (1, 1)$  AND  $\mathbf{w} = (-2, 3)$ . FIND THE COSINES OF THE ANGLES BETWEEN

**A**  $\mathbf{u}$  AND  $\mathbf{v}$                       **B**  $\mathbf{v}$  AND  $\mathbf{w}$                       **C**  $\mathbf{u}$  AND  $\mathbf{w}$

**5** PROVE THAT  $\mathbf{u} \cdot \mathbf{v} = 0$  FOR ALL NON-ZERO VECTORS  $\mathbf{u}$  AND  $\mathbf{v}$ .

**6** SHOW THAT  $\mathbf{u}$  AND  $\mathbf{u} - \mathbf{v}$  ARE PERPENDICULAR TO EACH OTHER, IF AND ONLY IF  $|\mathbf{u}| = |\mathbf{v}|$

7 SHOW THAT  $(v \cdot v) \geq (u \cdot v)^2$ . WHEN IS  $(u \cdot v) = (u \cdot v)^2$ ?

8 A SHOW THAT  $\mathbf{u} \cdot \mathbf{v} = 0 \Leftrightarrow |\mathbf{u} + \mathbf{v}|^2 = |\mathbf{u}|^2 + |\mathbf{v}|^2$ .

B CONSIDER TRIANGLE **FIGURE 8.14** IF THE VECTORS  $\overrightarrow{BC}$  AND  $\overrightarrow{CA}$  ARE ORTHOGONAL, THEN WHAT IS THE GEOMETRIC MEANING OF THE RELATION IN

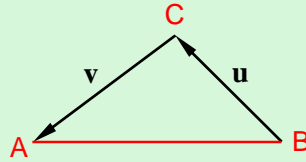


Figure 8.14

9 VECTORS  $\mathbf{u}$  AND  $\mathbf{v}$  MAKE AN ANGLE  $\frac{\pi}{6}$ . IF  $|\mathbf{u}| = \sqrt{3}$  AND  $|\mathbf{v}| = 1$ , THEN FIND

A  $|\mathbf{u} + \mathbf{v}|$                       B  $|\mathbf{u} - \mathbf{v}|$

10 LET  $|\mathbf{u}| = 13$ ,  $|\mathbf{v}| = 19$  AND  $|\mathbf{u} + \mathbf{v}| = 24$ . CALCULATE

A  $\mathbf{u} \cdot \mathbf{v}$                       B  $|\mathbf{u} - \mathbf{v}|$                       C  $|3\mathbf{u} + 4\mathbf{v}|$

## 8.4 APPLICATION OF VECTOR

FROM PREVIOUS KNOWLEDGE, YOU NOTICE THAT VECTORS HAVE MANY APPLICATIONS. GEOMETRICALLY, ANY TWO POINTS IN THE PLANE DETERMINE A STRAIGHT LINE. ALSO A STRAIGHT LINE IN THE PLANE IS COMPLETELY DETERMINED IF ITS SLOPE AND A POINT THROUGH WHICH IT PASSES IS KNOWN. THESE LINES HAVE BEEN DETERMINED TO HAVE A CERTAIN DIRECTION. THUS, RELATING TO VECTORS, YOU WILL SEE HOW ONE CAN WRITE EQUATIONS OF LINES AND CIRCLES USING VECTORS.

**Example 1** SHOW THAT, IN A RIGHT ANGLED TRIANGLE, THE SQUARE OF THE HYPOTENUSE IS EQUAL TO THE SUM OF THE SQUARES OF THE OTHER TWO SIDES.

**Solution** LET  $\triangle ABC$  BE A GIVEN RIGHT-ANGLED TRIANGLE WITH  $\angle C = 90^\circ$ .

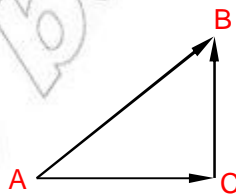


Figure 8.15

CONSIDER THE VECTORS  $\overrightarrow{AC}$  AND  $\overrightarrow{CB}$  AS SHOWN **FIGURE 8.15**

SINCE  $\angle C = 90^\circ$ ,  $\overrightarrow{AC} \cdot \overrightarrow{CB} = 0$ . BY VECTOR ADDITION YOU HAVE  $\overrightarrow{AB} = \overrightarrow{AC} + \overrightarrow{CB}$ . THUS

$$\begin{aligned} \overline{AB}^2 &= \overline{AB} \cdot \overline{AB} = (\overline{AC} + \overline{CB}) \cdot (\overline{AC} + \overline{CB}) = \overline{AC}^2 + 2\overline{CB} \cdot \overline{AC} + \overline{CB}^2 \\ &= \overline{AC}^2 + \overline{CB}^2 \dots \dots \dots \text{SINCE } \overline{CB} \cdot \overline{AC} = 0 \end{aligned}$$

HENCE,  $\overline{AB}^2 = \overline{AC}^2 + \overline{CB}^2$ .

**Example 2** SHOW THAT THE PERPENDICULARS FROM THE VERTICES OF A TRIANGLE TO THE OPPOSITE SIDES ARE CONCURRENT (I.E. THEY INTERSECT AT A SINGLE POINT).

**Solution** LET  $ABC$  BE A GIVEN TRIANGLE AND  $AD, BE$  BE PERPENDICULARS AND  $CF$  AND  $CA$  RESPECTIVELY. SUPPOSE THEY MEET AT  $O$  AS SHOWN **FIGURE 8.16**.

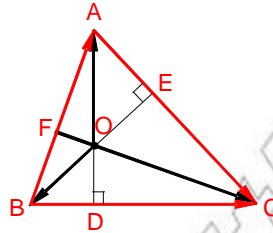


Figure 8.16

CONSIDER THE VECTORS  $\overline{OC}, \overline{OB}$  AND  $\overline{OC}$  AND  $\overline{BC}, \overline{CA}$ .

OBSERVE THAT  $\overline{BC} = \overline{OC} - \overline{OB}$ ,  $\overline{CA} = \overline{OA} - \overline{OC}$  AND  $\overline{AB} = \overline{OB} - \overline{OA}$

ACCORDING TO OUR HYPOTHESIS  $\overline{BC}$  AND  $\overline{AD}$  ARE PERPENDICULAR. THUS

$$\begin{aligned} \overline{BC} \cdot \overline{AD} &= 0 \\ \Rightarrow (\overline{OC} - \overline{OB}) \cdot \overline{AD} &= 0 \Rightarrow (\overline{OC} - \overline{OB}) \cdot \overline{OA} = 0 \\ \Rightarrow \overline{OC} \cdot \overline{OA} &= \overline{OB} \cdot \overline{OA} \dots \dots \dots \mathbf{1} \end{aligned}$$

SIMILARLY, WE CAN WRITE  $\overline{BE} \cdot \overline{CA} = 0$ , I.E.,  $\overline{BE} \cdot \overline{CA} = 0$

$$\begin{aligned} \Rightarrow \overline{BE} \cdot (\overline{OA} - \overline{OC}) &= 0 \Rightarrow \overline{OB} \cdot (\overline{OA} - \overline{OC}) = 0 \\ \Rightarrow \overline{OB} \cdot \overline{OA} &= \overline{OB} \cdot \overline{OC} \dots \dots \dots \mathbf{2} \end{aligned}$$

BY ADDING **1** AND **2**, WE OBTAIN

$$\overline{OA} \cdot \overline{OC} = \overline{OB} \cdot \overline{OC} \Rightarrow \overline{OC} \cdot (\overline{OB} - \overline{OA}) = 0 \Rightarrow \overline{OC} \cdot \overline{AB} = 0$$

HENCE  $\overline{CA}$  AND  $\overline{AD}$  ARE PERPENDICULAR.

THUS, THE PERPENDICULARS FROM THE VERTICES TO THE OPPOSITE SIDES ARE CONCURRENT.

**Example 3** PROVE THAT THE PERPENDICULAR BISECTORS OF THE SIDES OF A TRIANGLE ARE CONCURRENT.

**Solution** LET  $ABC$  BE A TRIANGLE AND  $D, E, F$  THE MID-POINTS OF  $BC, CA$ , AND  $AB$ , RESPECTIVELY.

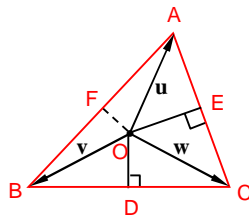


Figure 8.17

DO AND EO ARE PERPENDICULARS TO BC AND CA RESPECTIVELY AND OF IS THE MID-POINT F OF AB.

LET  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  BE THE VECTORS  $\overrightarrow{OA}, \overrightarrow{OB}$  AND  $\overrightarrow{OC}$  RESPECTIVELY.

THEN  $\overrightarrow{BC} = \mathbf{w} - \mathbf{v}$  AND  $\overrightarrow{OD} = \frac{\mathbf{v} + \mathbf{w}}{2}$

SINCE  $\overrightarrow{OD}$  AND  $\overrightarrow{BC}$  ARE PERPENDICULAR, YOU HAVE

$$\overrightarrow{OD} \cdot \overrightarrow{BC} = 0 \text{ I.E. } \left( \frac{\mathbf{v} + \mathbf{w}}{2} \right) \cdot (\mathbf{w} - \mathbf{v}) = 0 \dots \dots \dots \mathbf{1}$$

SIMILARLY, SINCE  $\overrightarrow{OE}$  AND  $\overrightarrow{CA}$  ARE PERPENDICULAR, YOU GET

$$\left( \frac{\mathbf{w} + \mathbf{u}}{2} \right) \cdot (\mathbf{u} - \mathbf{w}) = 0 \dots \dots \dots \mathbf{2}$$

FROM  $\mathbf{1}$  AND  $\mathbf{2}$ , YOU OBTAIN  $\mathbf{u}^2 - \mathbf{v}^2 = 0$  OR  $\mathbf{v}^2 - \mathbf{u}^2 = 0$

$$\Rightarrow \frac{1}{2}(\mathbf{v} + \mathbf{u}) \cdot (\mathbf{v} - \mathbf{u}) = 0 \Rightarrow \overrightarrow{OF} \text{ AND } \overrightarrow{BA} \text{ ARE PERPENDICULAR.}$$

APART FROM THE APPLICATIONS DISCUSSED ABOVE, VECTORS HAVE MANY PRACTICAL APPLICATIONS. SOME ARE PRESENTED IN THE FOLLOWING SUBUNITS.

### 8.4.1 Vectors and Lines

LET  $P(x_0, y_0)$  AND  $P_1(x_1, y_1)$  BE TWO POINTS IN THE PLANE. THEN, THE VECTOR FROM  $P_1 - P_0 = (x_1 - x_0, y_1 - y_0)$  (see FIGURE 8.18)

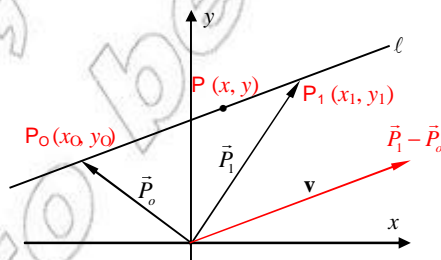


Figure 8.18

$$\vec{P}_1 - \vec{P}_0 = (x_1 - x_0, y_1 - y_0)$$

WHERE  $\vec{P}_0$  AND  $\vec{P}_1$  ARE POSITION VECTORS CORRESPONDING TO  $P_0$  AND  $P_1$  RESPECTIVELY.

AS YOU CAN SEE FROM FIGURE 8.18 THE LINE THROUGH  $P_1$  AND  $P_0$  IS PARALLEL TO THE VECTOR

$$\vec{P}_1 - \vec{P}_0 = (x_1 - x_0, y_1 - y_0).$$

LET  $P(x, y)$  BE ANY POINT. THEN THE POSITION VECTOR OF  $P$  IS OBTAINED FROM THE

$$\vec{P} - \vec{P}_0 = \vec{P}_0 P = (P_1 - P_0)$$

I.E.,  $\vec{P} - \vec{P}_0 = \lambda (\vec{P}_1 - \vec{P}_0)$ , WHERE  $\lambda$  IS A SCALAR.

OBSERVE THAT YOU HAVE NOT USED  $\lambda$  IN THE ABOVE EQUATION EXCEPT FOR FINDING THE VECTOR  $\vec{P} - \vec{P}_0$ , WHICH IS OFTEN REFERRED TO AS VECTOR OF THE LINE. THUS, IF A DIRECTION VECTOR AND A POINT  $(x_0, y_0)$  ARE GIVEN, THEN THE VECTOR EQUATION OF THE LINE DETERMINED BY

$$P = P_0 + \lambda v; \quad \lambda \in \mathbb{R}, v \neq 0.$$

IF  $v = (a, b)$ ,  $P(x, y)$  AND  $P_0(x_0, y_0)$ , THEN THE ABOVE EQUATION CAN BE WRITTEN AS:

$$(x, y) = (x_0, y_0) + \lambda (a, b)$$

$$\text{or } \begin{cases} x = x_0 + \lambda a \\ y = y_0 + \lambda b \end{cases}; \quad \lambda \in \mathbb{R}, (a, b) \neq (0, 0)$$

THIS SYSTEM OF EQUATIONS IS CALLED THE **equation of the line  $\ell$** , THROUGH  $P_0(x_0, y_0)$ , WHOSE DIRECTION IS THAT OF THE VECTOR CALLED **PARAMETER**

NOW IF  $a$  AND  $b$  ARE BOTH DIFFERENT FROM 0, THEN

$$\frac{x - x_0}{a} = \lambda \quad \text{AND} \quad \frac{y - y_0}{b} = \lambda \Rightarrow \frac{x - x_0}{a} = \frac{y - y_0}{b},$$

WHICH IS CALLED **the standard equation of the line**.

THE ABOVE EQUATION CAN ALSO BE WRITTEN AS:

$$\frac{1}{a}x - \frac{1}{a}x_0 = \frac{1}{b}y - \frac{1}{b}y_0 \Rightarrow \frac{1}{a}x - \frac{1}{b}y + \left(\frac{1}{b}y_0 - \frac{1}{a}x_0\right) = 0$$

$$\Rightarrow Ax + By + C = 0 \quad \text{WHERE } A = \frac{1}{a}, B = -\frac{1}{b} \text{ AND } C = \frac{1}{b}y_0 - \frac{1}{a}x_0$$

**Example 4** FIND THE VECTOR EQUATION OF THE LINE THROUGH  $(1, 3)$

**Solution** HERE YOU MAY TAKE  $P_0(1, 3)$  AND  $P_1(-1, -1)$ . THUS, THE VECTOR EQUATION OF THE LINE IS:

$$(x, y) = (1, 3) + \lambda ((-1, -1) - (1, 3)) = (1, 3) + \lambda (-2, -4) = (1 - 2\lambda, 3 - 4\lambda)$$

THE PARAMETRIC VECTOR EQUATION IS  $(x, y) = (1 - 2\lambda, 3 - 4\lambda)$ ,  $\lambda \in \mathbb{R}$ , AND

$$\text{THE STANDARD EQUATION IS } \frac{x-1}{-2} = \frac{y-3}{-4}$$

**Example 5** FIND THE VECTOR EQUATIONS OF THE LINE THROUGH (1, -2) AND WITH DIRECTION VECTOR (3, 1)

**Solution** YOU HAVE  $P(1, -2)$  AND  $D = (3, 1)$ . THUS, THE VECTOR EQUATION OF THE LINE IS:

$$(x, y) = (1, -2) + t(3, 1) = (1 + 3t, -2 + t) \quad t \in \mathbb{R}$$

THE PARAMETRIC VECTOR EQUATION IS  $(x, y) = (1, -2) + t(3, 1)$ ,  $t \in \mathbb{R}$ ,

THE STANDARD EQUATION IS GIVEN BY  $\frac{x-1}{3} = \frac{y+2}{1}$

**Example 6** FIND THE VECTOR EQUATION OF THE LINE PASSING THROUGH THE POINTS (2, 3) AND (-1, 1).

**Solution** THE VECTOR EQUATION OF THE LINE PASSING THROUGH TWO POINTS A AND B WITH POSITION VECTORS  $\vec{a}$  AND  $\vec{b}$ , RESPECTIVELY IS  $\vec{r} = \vec{a} + t(\vec{b} - \vec{a})$  OR  $\vec{r} = \vec{b} + s(\vec{a} - \vec{b})$ .

USING THIS RESULT,  $\vec{r} = (2, 3) + t(3, 2)$  OR  $\vec{r} = (-1, 1) + s(3, 2)$

### 8.4.2 Vectors and Circles

A CIRCLE WITH CENTRE  $C(x_0, y_0)$  AND RADIUS  $r$  IS THE SET OF ALL POINTS  $P(x, y)$  IN THE PLANE SUCH THAT  $|\vec{P} - \vec{C}| = r$

WHERE  $\vec{P}$  AND  $\vec{C}$  ARE POSITION VECTORS OF  $P(x, y)$  AND  $C(x_0, y_0)$  RESPECTIVELY.

(See FIGURE 8.19)

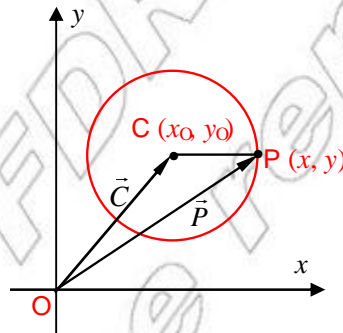


Figure 8.19

BY SQUARING BOTH SIDES OF THE EQUATION, WE OBTAIN,

$$|\vec{P} - \vec{C}|^2 = r^2 \quad \dots \dots \dots 1$$

$$(\vec{P} - \vec{C}) \cdot (\vec{P} - \vec{C}) = r^2$$

$$\vec{P} \cdot \vec{P} - 2\vec{P} \cdot \vec{C} + \vec{C} \cdot \vec{C} = r^2 \quad \dots \dots \dots 2$$

THE ABOVE EQUATION IS SATISFIED BY A POSITION VECTOR OF ANY POINT ON THE CIRCLE. IT REPRESENTS THE EQUATION OF THE CIRCLE BY CENTRE AND RADIUS.

SUBSTITUTING THE CORRESPONDING COMPONENTS OF EQUATION 1, WE OBTAIN:

$$(x - x_0)^2 + (y - y_0)^2 = r^2$$

WHICH IS CALLED **The standard equation of a circle.**

BY EXPANDING AND REARRANGING THE TERMS, THIS EQUATION CAN BE EXPRESSED AS:

$$x^2 + y^2 + Ax + By + C = 0, \text{ WHERE } A = -2x_0, B = -2y_0 \text{ AND } C = x_0^2 + y_0^2.$$

**Example 7** FIND AN EQUATION OF THE CIRCLE CENTRED AT C(-1, -2) AND OF RADIUS 2.

**Solution** LET P(x, y) BE A POINT ON THE CIRCLE.

LET  $\vec{P}$  AND  $\vec{C}$  BE THE POSITION VECTORS OF P AND C, RESPECTIVELY.

THEN, FROM EQUATION (2), WE HAVE,

$$\begin{aligned} (x, y) \cdot (x, y) - 2(x, y) \cdot (-1, -2) + (-1, -2) \cdot (-1, -2) &= 2^2 \\ \Rightarrow x^2 + y^2 - 2(-x - 2y) + (1 + 4) &= 4 \Rightarrow x^2 + y^2 + 2x + 4y + 1 = 0 \end{aligned}$$

**Example 8** FIND THE EQUATION OF THE CIRCLE WITH A DIAMETER THE SEGMENT FROM A (5, 3) TO B (3, -1).

**Solution** THE CENTRE OF THE CIRCLE IS  $C\left(\frac{5+3}{2}, \frac{3+(-1)}{2}\right) = C(4, 1)$

$$\begin{aligned} \text{THE RADIUS OF THE CIRCLE IS GIVEN BY } r &= \frac{1}{2} \sqrt{(5-3)^2 + (3+1)^2} = \frac{1}{2} \sqrt{4+16} \\ &= \frac{1}{2} \sqrt{20} = \frac{2\sqrt{5}}{2} = \sqrt{5} \end{aligned}$$

LET P(x, y) BE A POINT ON THE CIRCLE AND  $\vec{P}$  AND  $\vec{C}$  BE POSITION VECTORS OF P AND C, RESPECTIVELY. THEN, THE EQUATION OF THE CIRCLE IS:

$$\begin{aligned} (x, y) \cdot (x, y) - 2(x, y) \cdot (4, 1) + (4, 1) \cdot (4, 1) &= (\sqrt{5})^2, \\ \Rightarrow x^2 + y^2 - 2(4x + y) + 16 + 1 &= 5 \\ \Rightarrow x^2 + y^2 - 8x - 2y + 12 &= 0 \end{aligned}$$

### 8.4.3 Tangent Line to a Circle

A LINE TANGENT TO A CIRCLE IS CHARACTERIZED BY THE FACT THAT THE RADIUS AT THE POINT OF TANGENCY IS PERPENDICULAR (ORTHOGONAL) TO THE LINE.

LET THE CIRCLE BE GIVEN BY

$$(x - x_0)^2 + (y - y_0)^2 = r^2, r > 0$$

LET  $\ell$  BE THE LINE TANGENT TO THE CIRCLE AT P

IF P(x, y) IS AN ARBITRARY POINT ON  $\ell$ ,  $\vec{CP} \cdot \vec{CP} = 0$

THEREFORE, THE EQUATION OF THE TANGENT LINE MUST BE:

$$\begin{aligned} (x - x_1, y - y_1) \cdot (x_1 - x_0, y_1 - y_0) &= 0 \\ \Rightarrow (x - x_1)(x_1 - x_0) + (y - y_1)(y_1 - y_0) &= 0 \end{aligned}$$

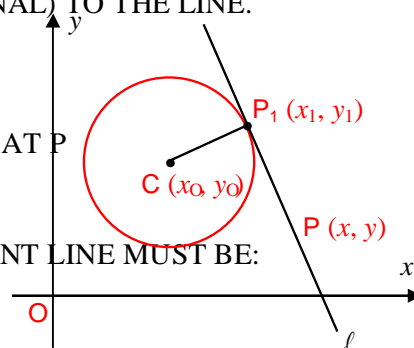


Figure 8.20



BY ADDING  $(x - x_0)^2 + (y_1 - y_0)^2 = r^2$  TO BOTH SIDES,  
WE OBTAIN

$$\begin{aligned} & (x - x_1)(x_1 - x_0) + (y - y_1)(y_1 - y_0) + (x_1 - x_0)^2 + (y_1 - y_0)^2 = r^2 \\ \Rightarrow & (x - x_1 + x_1 - x_0)(x_1 - x_0) + (y - y_1 + y_1 - y_0)(y_1 - y_0) = r^2 \\ \Rightarrow & (x - x_0)(x_1 - x_0) + (y - y_0)(y_1 - y_0) = r^2 \end{aligned}$$

**Note:**

IF THE CIRCLE IS CENTRED AT THE ORIGIN, THEN THE ABOVE EQUATION BECOMES:

$$x \cdot x_1 + y \cdot y_1 = r^2$$

**Example 9** FIND THE EQUATION OF THE TANGENT LINE TO THE CIRCLE AT POINT  $P_1(2, -2)$ .

**Solution** THE CIRCLE IS CENTRED AT THE ORIGIN. HENCE THE EQUATION OF THE TANGENT LINE IS:

**Example 10** FIND THE EQUATION OF THE TANGENT LINE TO THE CIRCLE AT  $(2, 0)$ .

**Solution** BY COMPLETING THE SQUARE, THE EQUATION OF THE CIRCLE IS  $(x - 2)^2 + (y + 3)^2 = 9$ . THE CIRCLE HAS ITS CENTRE AT  $(2, -3)$  AND RADIUS 3. THUS, THE EQUATION OF THE TANGENT LINE IS:

$$(x - 2)(2 - 2) + (y + 3)(0 + 3) = 9 \Rightarrow 0 + 3y + 9 = 9 \Rightarrow 3y = 0 \Rightarrow y = 0$$

THE TANGENT LINE TO THE GRAPH OF THE CIRCLE AT  $(2, 0)$  IS THE HORIZONTAL LINE

## Practical application of vectors

PREVIOUSLY, YOU SAW HOW VECTORS ARE USED TO DETERMINE THE EQUATIONS OF A LINE, AND THE EQUATIONS OF A TANGENT LINE TO A CIRCLE. NOW, YOU WILL CONSIDER PRACTICAL AND APPLICATIONS INVOLVING VECTORS.

**Example 11** SHOW THAT THE VECTORS  $\mathbf{u} = (0.5, 1)$  AND  $\mathbf{v} = (0.5, 1)$  ARE TWO PARALLEL VECTORS WHICH ARE OF THE SAME DIRECTION WHEREAS THE VECTORS  $\mathbf{v}_1 = (0.5, -1)$  ARE IN OPPOSITE DIRECTIONS.

**Solution** CONSIDER  $\mathbf{u}$  AND  $\mathbf{v}_1$ .

$$\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos \theta \Rightarrow \frac{5}{2} = \sqrt{5} \times \frac{\sqrt{5}}{2} \cdot \cos \theta \Rightarrow \cos \theta = 1 \text{ AND HENCE } \theta = 0.$$

THUS  $\mathbf{u}$  AND  $\mathbf{v}$  ARE PARALLEL AND HAVE THE SAME DIRECTION.

$$\text{SIMILARLY } \mathbf{u} \cdot \mathbf{v}_1 = |\mathbf{u}| |\mathbf{v}_1| \cos \theta \Rightarrow -\frac{5}{2} = \sqrt{5} \times \frac{\sqrt{5}}{2} \cos \theta$$

$$\Rightarrow \cos \theta = -1 \text{ AND HENCE } \theta = \pi.$$

THEREFORE  $\mathbf{u}$  AND  $\mathbf{v}_1$  ARE PARALLEL AND HAVE OPPOSITE DIRECTIONS.

**Example 12** IF  $\mathbf{u}$ ,  $\mathbf{v}$ ,  $\mathbf{w}$  AND  $\mathbf{z}$  ARE VECTORS FROM THE ORIGIN TO THE POINTS RESPECTIVELY  $\mathbf{y}$  AND  $\mathbf{w} - \mathbf{z}$ , PROVE THAT  $\mathbf{ABCD}$  IS A PARALLELOGRAM.

**Solution** LET  $O$  BE THE FIXED ORIGIN OF THESE VECTORS.

SINCE  $\mathbf{v} - \mathbf{u} = \overrightarrow{AB}$  AND  $\mathbf{w} - \mathbf{z} = \overrightarrow{DC}$ , YOU HAVE  $\overrightarrow{AB} = \overrightarrow{DC}$ .

$\Rightarrow$  THE VECTORS  $\overrightarrow{AB}$  AND  $\overrightarrow{DC}$  ARE PARALLEL AND EQUAL.

ALSO  $\mathbf{v} - \mathbf{u} = \mathbf{w} - \mathbf{z} \Rightarrow \mathbf{w} - \mathbf{v} = \mathbf{z} - \mathbf{u} \Rightarrow \overrightarrow{BC} = \overrightarrow{AD}$

THUS  $\overrightarrow{BC}$  AND  $\overrightarrow{AD}$  ARE PARALLEL AND EQUAL.  $\mathbf{ABCD}$  IS A PARALLELOGRAM.

**Example 13** PROVE THAT THE SUM OF THE THREE VECTORS DETERMINED BY A TRIANGLE DIRECTED FROM THE VERTICES IS ZERO.

**Solution** LET  $ABC$  BE A TRIANGLE, AND  $D, E, F$  THE MID-POINTS OF THE SIDES  $BC, CA, AB$ , RESPECTIVELY, AS SHOWN IN FIGURE 8.21.

FIRST, CONSIDER THE TRIANGLE  $ADC$ . WE HAVE

$$\overrightarrow{AD} = \overrightarrow{AB} + \frac{1}{2} \overrightarrow{BC} \dots\dots\dots 1$$

IN THE SAME WAY, YOU SEE THAT

$$\overrightarrow{BE} = \overrightarrow{BC} + \frac{1}{2} \overrightarrow{CA} \dots\dots\dots 2$$

$$\text{AND } \overrightarrow{CF} = \overrightarrow{CA} + \frac{1}{2} \overrightarrow{AB} \dots\dots\dots 3$$

ADDING UP 1, 2 AND 3, YOU GET

$$\overrightarrow{AD} + \overrightarrow{BE} + \overrightarrow{CF} = \frac{3}{2} (\overrightarrow{AB} + \overrightarrow{BC} + \overrightarrow{CA}) = \frac{3}{2} \cdot 0 = 0$$

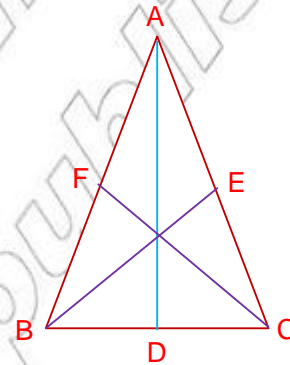


Figure 8.21

**Example 14** A VIDEO CAMERA WEIGHING 15 POUNDS IS GOING TO BE SUSPENDED BY TWO WIRES FROM THE CEILING OF A ROOM AS SHOWN IN FIGURE 8.22. WHAT IS THE RESULTING TENSION IN EACH WIRE?

**Solution** THE FORCE VECTOR OF THE CAMERA IS STRAIGHT DOWN,  $\mathbf{w} = (0, -15)$ .

VECTOR  $\mathbf{u}$  HAS MAGNITUDE  $|\mathbf{u}|$  AND CAN BE REPRESENTED AS

$$(|\mathbf{u}| \cos 30^\circ, |\mathbf{u}| \sin 30^\circ).$$

SIMILARLY,  $\mathbf{v} = (|\mathbf{v}| \cos 40^\circ, |\mathbf{v}| \sin 40^\circ)$ .

SINCE THE SYSTEM IS IN EQUILIBRIUM, THE SUM OF THE FORCE VECTORS IS

$$\Rightarrow \mathbf{0} = \mathbf{u} + \mathbf{v} + \mathbf{w} = (|\mathbf{u}| \cos 30^\circ + |\mathbf{v}| \cos 40^\circ + 0, |\mathbf{u}| \sin 30^\circ + |\mathbf{v}| \sin 40^\circ - 15)$$

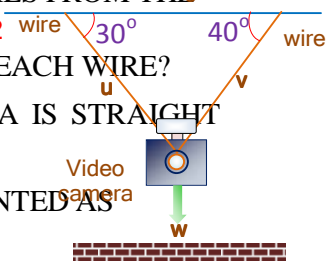


Figure 8.22

FROM THE COMPONENTS OF THE VECTOR EQUATION, YOU HAVE TWO EQUATIONS,

$$\begin{cases} 0 = |u| \cos 30^\circ + |v| \cos 40^\circ \\ 0 = |u| \sin 30^\circ + |v| \sin 40^\circ - 15 \end{cases}$$

WHAT YOU WANT TO SOLVE FOR IS THE LENGTHS

FROM THE FIRST, YOU GET  $|u| \cos 30^\circ = -|v| \cos 40^\circ \Rightarrow |v| = |u| \frac{\cos 30^\circ}{\cos 40^\circ}$

SUBSTITUTING THIS VALUE INTO THE SECOND EQUATION YOU HAVE

$$\begin{aligned} 0 &= |u| \sin 30^\circ + |u| \frac{\cos 30^\circ}{\cos 40^\circ} \cdot \sin 40^\circ - 15 \\ \Rightarrow |u| &= \frac{15}{\sin 30^\circ + (\cos 30^\circ)(\tan 40^\circ)} \cong 12.2 \text{ POUNDS} \end{aligned}$$

PUTTING THIS VALUE BACK INTO

$$|v| = |u| \frac{\cos 30^\circ}{\cos 40^\circ}, \text{ YOU GET } |v| = (12.2) \frac{\cos 30^\circ}{\cos 40^\circ} \cong 13.9 \text{ POUNDS.}$$

### Exercise 8.5

- FIND THE VECTOR EQUATION OF THE LINE THAT PASSES THROUGH  $P_0$  AND IS PARALLEL TO THE VECTOR  $v$ .  
**A**  $P_0 = (-2, 1); v = (-1, 1)$       **B**  $P_0 = (1, 1); v = (2, 2)$
- FIND AN EQUATION OF THE CIRCLE CENTRED AT  $(-2, 3)$  WITH A RADIUS OF  $\frac{3}{2}$ .
- GIVEN AN EQUATION OF A LINE  $(1, 0) + t(2, 2), t \in \mathbb{R}$ , FIND OUT WHETHER THE POINTS A  $(1, 0)$ , B  $(2, 2)$ , C  $(-5, -6)$  AND D  $(3, 0)$  LIE ON OR THOSE OF THEM LYING ON. FIND THE RESPECTIVE VALUES OF THE PARAMETER.
- ARE THE POINTS A, B AND C COLLINEAR?  
**A** A  $(1, -4)$ , B  $(-2, -3)$ , C  $(11, -11)$       **B** A  $(-2, -3)$ , B  $(4, 9)$ , C  $(-11, -21)$
- FIND THE EQUATION (BOTH IN PARAMETRIC FORM AND IN THE LINE THROUGH THE POINTS  $(3, 5)$  AND  $(-2, 3)$ ).
- SHOW THAT THE GIVEN POINT LIES ON THE CIRCLE AND ON THE TANGENT LINE AT THE POINT.  
**A**  $x^2 + y^2 - 2x - 4y - 9 = 0$  AT  $R(1, 4)$       **B**  $(x+2)^2 + y^2 = 3$  AT  $R(-1, \sqrt{2})$

- 7 IF  $\mathbf{u}$ ,  $\mathbf{v}$ ,  $\mathbf{w}$ ,  $\mathbf{z}$  ARE VECTORS FROM THE ORIGIN TO THE POINTS A, B, C, D, RESPECTIVELY, AND  $\mathbf{v} - \mathbf{u} = \mathbf{w} - \mathbf{z}$ , THEN SHOW THAT ABCD IS A PARALLELOGRAM.
- 8 FIGURE 8.2 SHOWS THE MAGNITUDES AND DIRECTIONS OF SIX COPLANAR FORCES (FORCES IN THE SAME PLANE).

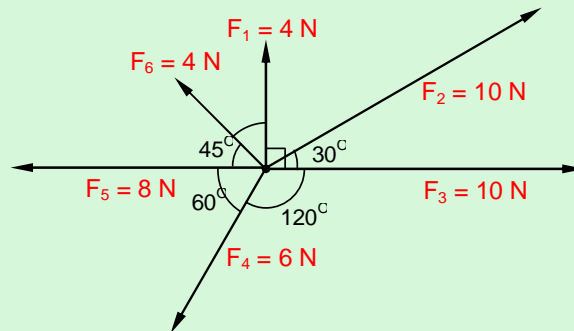


Figure 8.23

FIND EACH OF THE FOLLOWING DOT PRODUCTS.

- A  $\mathbf{F}_1 \cdot \mathbf{F}_2$     B  $\mathbf{F}_5 \cdot \mathbf{F}_6$     C  $(\mathbf{F}_1 + \mathbf{F}_2 - \mathbf{F}_3) \cdot (\mathbf{F}_4 + \mathbf{F}_5 - \mathbf{F}_6)$
- 9 LET  $\mathbf{a} = 3\mathbf{i} + \mathbf{j}$ ,  $\mathbf{b} = 2\mathbf{i} - 2\mathbf{j}$  AND  $\mathbf{c} = \mathbf{i} + 3\mathbf{j}$  BE VECTORS. FIND THE UNIT VECTORS IN THE DIRECTION OF EACH OF THE FOLLOWING VECTORS.
- A  $\mathbf{a} + \mathbf{b}$     B  $2\mathbf{a} + \mathbf{b} - \frac{3}{2}\mathbf{c}$ .
- 10 THREE FORCES  $\mathbf{F}_1 = 2\mathbf{i} + 3\mathbf{j}$ ,  $\mathbf{F}_2 = \mathbf{i} + 2\mathbf{j}$  AND  $\mathbf{F}_3 = 3\mathbf{i} - \mathbf{j}$  MEASURED IN NEWTON ACT ON A PARTICLE CAUSING IT TO MOVE FROM  $\mathbf{A} = 3\mathbf{i} + 4\mathbf{j}$  WHERE AB IS MEASURED IN METERS. FIND THE TOTAL WORK DONE BY THE COMBINED FORCES.

## 8.5 TRANSFORMATION OF THE PLANE

TRANSFORMATIONS ARE OF PRACTICAL IMPORTANCE IN BEING SPECIALLY AND DESCRIBING DIFFICULTIES IN SIMPLER FORMS. TRANSFORMATIONS CAN BE MANAGED IN DIFFERENT FORMS, THOSE THAT CHANGE DIRECTION AND THOSE THAT DON'T. THERE ARE MANY VERSIONS OF TRANSFORMATIONS, BUT, IN THIS SECTION, YOU ARE GOING TO CONSIDER THREE TRANSFORMATIONS, NAMELY, REFLECTIONS AND ROTATIONS.

### Group work 8.4

- 1 WHEN YOU BLOW UP A BALLOON, ITS SHAPE AND SIZE CHANGE.

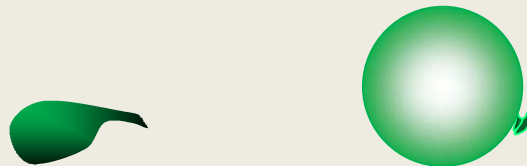


Figure 8.24

IN WHICH OF THE FOLLOWING CONDITIONS DOES THE SHAPE OR SIZE OR BOTH OF THE CHANGE.

- A** WHEN A RUBBER IS STRETCHED.
- B** WHEN A COMMERCIAL JET FLIES FROM PLACE TO PLACE AT A
- C** WHEN THE EARTH ROTATES ABOUT ITS AXIS.
- D** WHEN YOU SEE YOUR IMAGE IN A PLANE MIRROR.
- E** WHEN YOU DRAW THE MAP OF YOUR SCHOOL COMPOUND.

**2** LET T BE A MAPPING OF THE PLANE ONTO ITSELF GIVEN BY

$$T((x, y)) = (x + 1, -y).$$

FOR EXAMPLE,  $T((4, 3)) = (4 + 1, -3) = (5, -3)$ .  
IF  $A = (0, 1)$ ,  $B = (-3, 2)$  AND  $C = (2, 0)$ , FIND THE COORDINATES OF THE IMAGE OF A, B AND C.

FIND THE IMAGE OF  $\triangle ABC$  UNDER T. IS  $\triangle ABC$  CONGRUENT TO ITS IMAGE?

**3** SUPPOSE T IS A MAPPING OF THE PLANE ONTO ITSELF WHICH

LET A = (2, -3) AND B = (5, 4). COMPARE THE LENGTHS OF AB AND A'B' WHEN

- A**  $T((x, y)) = (x, 0)$
- B**  $T((x, y)) = (x, -y)$
- C**  $T((x, y)) = (x + 1, y - 3)$
- D**  $T((x, y)) = \left(\frac{1}{2}x, 2y\right)$

**4** CAN YOU LIST SOME OTHER TRANSFORMATIONS?

IN THIS GROUP WORK YOU SAW THAT SOME MAPPINGS OF THE PLANE ONTO ITSELF PRESERVE SHAPE, SIZE OR DISTANCE BETWEEN ANY TWO POINTS. BASED ON THESE TRANSFORMATIONS ARE CLASSIFIED AS EITHER RIGID MOTION OR NON RIGID MOTION.

**Definition 8.10 Rigid motion**

A MOTION IS SAID TO BE RIGID MOTION, IF IT PRESERVES DISTANCE. THAT IS FOR ANY TWO POINTS P AND Q,  $PQ = P'Q'$  WHERE P' AND Q' ARE THE IMAGES OF P AND Q, RESPECTIVELY. OTHERWISE IT IS SAID TO BE NON-RIGID MOTION.

A TRANSFORMATION IS SAID TO BE AN ISOMETRY, IF THE IMAGE OF EVERY POINT IS ITSELF. FOR EXAMPLE, IF AN OBJECT IS ROTATED BY AN ISOMETRY TRANSFORMATION.

**Note:**

✓ RIGID MOTION CARRIES ANY PLANE FIGURE TO ANOTHER CONGRUENT ONE. IT CARRIES TRIANGLES TO CONGRUENT TRIANGLES, RECTANGLES TO CONGRUENT RECTANGLES, ETC.

AN IDENTITY TRANSFORMATION IS A RIGID MOTION.

IN THIS TOPIC THREE DIFFERENT TYPES OF RIGID MOTIONS ARE PRESENTED.

Translations



Reflections



Figure 8.25

Rotations



**8.5.1** Translation

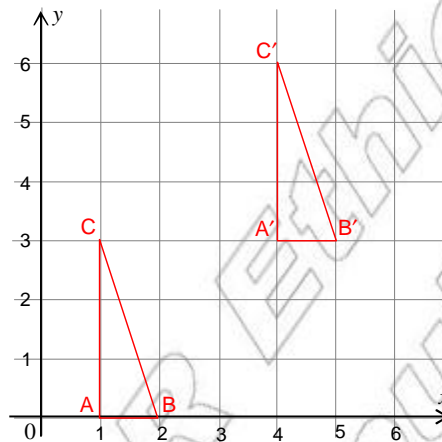


Figure 8.24

WHEN  $\triangle ABC$  IS TRANSFORMED TO  $\triangle A'B'C'$ ,  $AB$  AND  $A'B'$  ARE PARALLEL TO EACH OTHER AND  $AC$  AND  $A'C'$  ARE PARALLEL TO EACH OTHER. MOREOVER  $\triangle ABC$  AND  $\triangle A'B'C'$  HAVE THE SAME ORIENTATION. I.E., THE WAY THEY FACE IS THE SAME. THIS TYPE OF TRANSFORMATION IS SAID TO BE A **translation**.

**Definition 8.11**

IF EVERY POINT OF A FIGURE IS MOVED ALONG THE SAME DIRECTION THROUGH THE SAME DISTANCE, THEN THE TRANSFORMATION IS CALLED **parallel movement**.

IF POINT  $P$  IS TRANSLATED TO POINT  $P'$ , THEN THE VECTOR  $\overrightarrow{PP'}$  IS SAID TO BE THE **translation vector**.

IF  $\mathbf{u} = (h, k)$  IS A TRANSLATION VECTOR, THEN THE IMAGE OF POINT  $P(x, y)$  UNDER THE TRANSLATION WILL BE THE POINT  $P'(x+h, y+k)$ .

**Example 1** LET  $T$  BE A TRANSLATION THAT TAKES THE ORIGIN TO  $(1, 2)$ . DETERMINE THE TRANSLATION VECTOR AND FIND THE IMAGES OF THE FOLLOWING POINTS.

- A**  $(2, -1)$       **B**  $(-3, 5)$       **C**  $(1, 2)$

**Solution**  $T((0, 0)) = (1, 2) \Rightarrow \mathbf{u} = (1, 2)$  IS THE TRANSLATION VECTOR.  
 $\Rightarrow x \mapsto x + 1$  AND  $y \mapsto y + 2$

THUS,

**A**  $T((2, -1)) = (2 + 1, -1 + 2) = (3, 1)$

**B**  $T((-3, 5)) = (-3 + 1, 5 + 2) = (-2, 7)$

**C**  $T((1, 2)) = (1 + 1, 2 + 2) = (2, 4).$

**Example2** LET THE POINTS  $P(x_1, y_1)$  AND  $Q(x_2, y_2)$  BE TRANSLATED BY THE VECTOR  $\mathbf{u} = (h, k)$ . SHOW THAT  $|\overline{P'Q'}| = |\overline{PQ}|$ .

**Solution** CLEARLY  $P(x_1 + h, y_1 + k)$  AND  $Q(x_2 + h, y_2 + k)$ .

THEN,  $|\overline{P'Q'}| = \sqrt{(x_2 + h - x_1 - h)^2 + (y_2 + k - y_1 - k)^2}$   
 $= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2} = \overline{PQ}.$

THE ABOVE EXAMPLE SHOWS THAT A TRANSLATION IS A RIGID MOTION. YOU CAN STATE A T FORMULA IN TERMS OF COORDINATES AS FOLLOWS:

- 1** IF  $(h, k)$  IS A THE TRANSLATION VECTOR, THEN
  - A** THE ORIGIN IS TRANSLATED TO  $(h, k)$
  - B** THE POINT  $(x, y)$  IS TRANSLATED TO  $(x + h, y + k)$ .

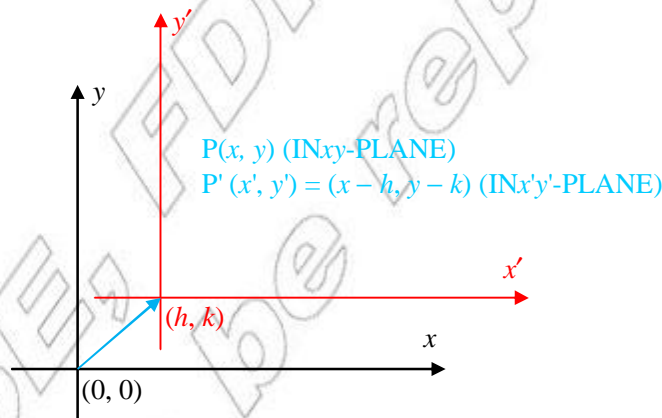


Figure 8.25

- 2** IF THE TRANSLATION  $\overline{ABC}$  WHERE  $A = a, (b)$  AND  $B = c( d)$ , THEN
  - A** THE ORIGIN IS TRANSLATED TO  $(a, b)$  AND
  - B** THE POINT  $(x, y)$  IS TRANSLATED TO  $(x + a, y + d - b)$

**Example3** IF A TRANSLATION T TAKES THE ORIGIN TO

$T(x, y) = (x + 1, y + 2)$  AND  $T(-2, 3) = (-2 + 1, 3 + 2) = (-1, 5).$

**Example 4** IF A TRANSLATION T TAKES THE ORIGIN TO (1, 1), THEN

- A** THE IMAGES OF THE POINTS P (1, 3) AND Q (-3, 6)
- B** THE IMAGE OF THE TRIANGLE WITH VERTICES A(2, 2) AND C(3, 1)
- C** THE EQUATION OF THE IMAGE FOR THE CIRCLE WHOSE EQUATION IS  $x^2 + y^2 = 4$

**Solution**

- A** THE IMAGE OF THE POINT P (1, 3) IS  $T(1, 3) = (1 + 1, 3 + 1) = (2, 4)$ .  
THE IMAGE OF THE POINT Q (-3, 6) IS  $T(-3, 6) = (-3 + 1, 6 + 1) = (-2, 7)$
- B**  $T(2, -2) = (2 + (-1), -2 + 1) = (1, -1)$   
 $T(-3, 2) = (-3 + (-1), 2 + 1) = (-4, 3)$   
 $T(4, 1) = (4 + (-1), 1 + 1) = (3, 2)$   
THUS,  $A' = (1, -1)$ ,  $B' = (-4, 3)$  AND  $C' = (3, 2)$   
THE IMAGE OF  $\triangle ABC$  IS  $\triangle A'B'C'$ .
- C** THE IMAGE OF  $(x, y)$  UNDER T IS  $T(x, y) = (x + 1, y + 1)$ .  
THE CENTRE OF THE CIRCLE (0, 0) IS TRANSLATED TO (-1, -1)  
THUS, THE IMAGE OF  $x^2 + y^2 = 4$  IS  $(x + 1)^2 + (y + 1)^2 = 4$

**Example 5** IF A TRANSLATION T TAKES THE POINT (-1, 2) TO (5, -1) THEN FIND THE IMAGES OF THE FOLLOWING LINES UNDER THE TRANSLATION T.

- A**  $l : y = 2x - 3$
- B**  $l : 5y + x = 1$

**Solution** THE TRANSLATION VECTOR IS  $(-1, 2) - (5, -1) = (-6, 3)$ . THUS, THE POINT  $P(x, y)$  IS TRANSLATED TO THE POINT  $P'(x - 6, y + 3)$ . A TRANSLATION MAPS LINES ONTO PARALLEL LINES. THE IMAGE UNDER T, THEN,

- A**  $l' : y - (-1) = 2(x - 5) - 3$   
 $\Rightarrow l' : y = 2x - 14$
- B**  $l' : 5(y + 3) + (x - 6) = 1$   
 $\Rightarrow l' : 5y + x = -14 \Rightarrow l' \neq l$ . *Explain!*

**Example 6** DETERMINE THE EQUATION OF THE CURVE  $2x^2 + 6y = 7$  WHEN THE ORIGIN IS TRANSLATED TO THE POINT A(2, -1).

**Solution** THE TRANSLATION VECTOR IS  $(-2, 1)$ . THUS, THE POINT  $P(x, y)$  IS TRANSLATED TO THE POINT  $P'(x + 2, y - 1)$ . SUBSTITUTING  $x + 2$  AND  $y - 1$  IN THE EQUATION, YOU OBTAIN  $2(x + 2)^2 + 6(y - 1) = 7$ .

EXPANDING AND SIMPLIFYING, THE EQUATION OF THE CURVE BECOMES  $2x^2 + 3y^2 - 16x + 12y + 26 = 0$



**Exercise 8.6**

- 1 IF A TRANSLATION  $T$  TAKES THE ORIGIN TO THE POINT  $A(-3, 2)$ , FIND THE IMAGE OF RECTANGLE  $ABCD$  WITH VERTICES  $A(3, 1)$ ,  $B(5, 1)$ ,  $C(5, 4)$  AND  $D(3, 4)$ .
- 2 TRIANGLE  $ABC$  IS TRANSFORMED INTO TRIANGLE  $A'B'C'$  BY THE TRANSLATION VECTOR  $\begin{pmatrix} 3 \\ -2 \end{pmatrix}$ . IF  $A = (2, 1)$ ,  $B = (3, 5)$  AND  $C = (-1, -2)$ , FIND THE COORDINATES OF  $A'$ ,  $B'$  AND  $C'$ .
- 3 QUADRILATERAL  $ABCD$  IS TRANSFORMED INTO  $A'B'C'D'$  BY A TRANSLATION VECTOR  $\begin{pmatrix} 3 \\ -2 \end{pmatrix}$ . IF  $A = (1, 2)$ ,  $B = (3, 4)$ ,  $C = (7, 4)$  AND  $D = (2, 5)$ , THEN FIND  $A'$ ,  $B'$ ,  $C'$  AND  $D'$  AND DRAW THE QUADRILATERALS  $ABCD$  AND  $A'B'C'D'$  ON GRAPH PAPER.
- 4 WHAT IS THE IMAGE OF A CIRCLE UNDER A TRANSLATION?
- 5 FIND THE EQUATION OF THE IMAGE OF THE CIRCLE  $x^2 + y^2 = 5$  WHEN TRANSLATED BY THE VECTOR  $\begin{pmatrix} 1 \\ -2 \end{pmatrix}$  WHERE  $P = (1, -1)$  AND  $Q = (-4, 3)$ .
- 6 A TRANSLATION  $T$  TAKES THE ORIGIN TO  $A(3, -2)$ . A SECOND TRANSLATION  $S$  TAKES ORIGIN TO  $B(-2, -1)$ . FIND WHERE  $T$  FOLLOWED BY  $S$  TAKES THE ORIGIN, AND WHERE  $S$  FOLLOWED BY  $T$  TAKES THE ORIGIN.
- 7 IF A TRANSLATION  $T$  TAKES  $(2, -5)$  TO  $(-2, 1)$ , FIND THE IMAGE OF THE LINE  $3x + 2y = 10$ .
- 8 IF A TRANSLATION  $T$  TAKES THE ORIGIN TO  $(4, -5)$ , FIND THE IMAGE OF EACH OF THE FOLLOWING LINES.
 

<b>A</b> $y = 3x + 7$	<b>B</b> $4y + 5x = 10$
-----------------------	-------------------------
- 9 IF THE POINT  $A(3, -2)$  IS TRANSLATED TO THE POINT  $A'(7, 10)$ , THEN FIND THE EQUATION OF THE IMAGE OF
 

<b>A</b> THE ELLIPSE $4x^2 + 3y^2 - 2x + 6y = 0$	<b>B</b> THE PARABOLA $y = x^2 - 3x + 4$
<b>C</b> THE HYPERBOLA $xy = 1$	<b>D</b> THE FUNCTION $y = x^3 - 3x^2 + 4$

**8.5.2 Reflections**

AS THE NAME INDICATES, REFLECTION TRANSFORMS AN OBJECT USING A REFLECTING MATE

**ACTIVITY 8.4**

- 1 USING THE CONCEPT "REFLECTION BY A PLANE MIRROR", DRAW THE IMAGES OF THE FOLLOWING FIGURES BY CONSIDERING LINE  $L$  AS A MIRROR.

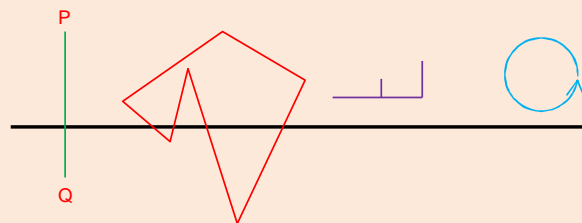


Figure 8.26



2 IN FIGURE 8.27 BELOW IS THE MIRROR IMAGE OF  $B$  BY THE FIGURE AND DRAW THE REFLECTING LINE.

3 IN FIGURE 8.27 BELOW  $A$  AND  $A'$  ARE THE IMAGES OF  $B$ , RESPECTIVELY. COPY THE FIGURE AND DETERMINE THE REFLECTION LINE.

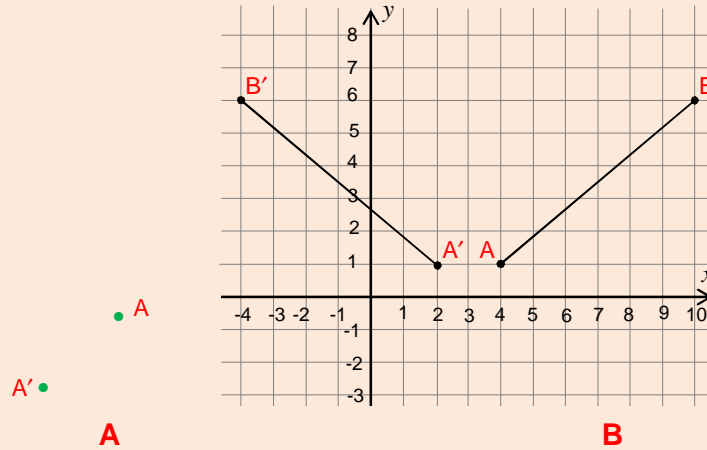


Figure 8.27

4 DISCUSS THE CONDITIONS THAT ARE NECESSARY TO DEFINE REFLECTION.

**Definition 8.12**

LET  $L$  BE A FIXED LINE IN THE PLANE. A REFLECTION  $M$  ABOUT A LINE  $L$  IS A TRANSFORMATION OF THE PLANE ONTO ITSELF WHICH CARRIES EACH POINT  $P$  OF THE PLANE INTO THE POINT  $P'$  OF THE PLANE SUCH THAT  $L$  IS THE PERPENDICULAR BISECTOR OF  $PP'$ .

THE LINE  $L$  IS SAID TO BE THE LINE OF REFLECTION OR THE AXIS OF REFLECTION.

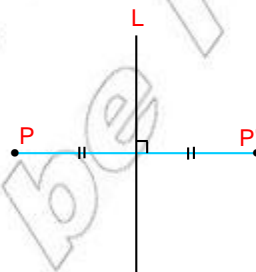


Figure 8.28

**Note:**

EVERY POINT ON THE AXIS OF REFLECTION IS ITS OWN IMAGE.

**NOTATION:**

THE REFLECTION OF POINT  $P$  ABOUT THE LINE  $M$  IS DENOTED BY  $P'$ .

REFLECTION HAS THE FOLLOWING PROPERTIES:

- 1 A REFLECTION ABOUT A LINE HAS THE PROPERTY THAT, IF FOR TWO POINTS P AND Q IN THE PLANE,  $P = Q$ , THEN  $M(P) = M(Q)$ . HENCE, REFLECTION IS A FUNCTION FROM THE SET OF POINTS IN THE PLANE INTO THE SET OF POINTS IN THE PLANE.
- 2 A REFLECTION ABOUT A LINE MAPS DISTINCT POINTS TO DISTINCT POINTS. I.E., IF  $P \neq Q$ , THEN  $M(P) \neq M(Q)$ . EQUIVALENTLY, IT HAS THE PROPERTY THAT IF, FOR TWO POINTS P, Q IN THE PLANE,  $M(P) = M(Q)$ , THEN  $P = Q$ . THUS, REFLECTION IS A ONE-TO-ONE MAPPING.
- 3 FOR EVERY POINT P' IN THE PLANE, THERE EXISTS A POINT P SUCH THAT  $M(P) = P'$ . IF THE POINT P' IS ON L, THEN THERE EXISTS  $P = P'$  SUCH THAT  $M(P) = P'$ . THUS, REFLECTION IS AN ONTO MAPPING.

**Theorem 8.5**

A REFLECTION IS A RIGID MOTION. THAT IS, IF  $P' = M(P)$  AND  $Q' = M(Q)$ , THEN  $PQ = P'Q'$ .

WE NOW CONSIDER REFLECTIONS WITH RESPECT TO THE AXES AND THE LINES

**A Reflection in the x and y-axes**

**ACTIVITY 8.5**



- 1 FIND THE IMAGE OF  $e^x$ , WHEN IT IS REFLECTED  
**A** IN THE X-AXIS      **B** IN THE Y-AXIS      **C** IN THE LINE  $y = x$
- 2 DISCUSS HOW TO DETERMINE THE IMAGES OF POINTS  $P(x, y)$  AND CIRCLES  $(x - h)^2 + (y - k)^2 = r^2$ , WHEN THEY ARE REFLECTED IN EACH OF THE FOLLOWING LINES  
**A**  $y = 0$  (X-AXIS)      **B**  $x = 0$  (Y-AXIS)      **C**  $y = x$       **D**  $y = -x$

**B Reflection in the line  $y = mx$ , where  $m = \tan \theta$**

LET  $\ell$  BE A LINE PASSING THROUGH THE ORIGIN AND MAKING AN ANGLE  $\theta$  WITH THE POSITIVE X-AXIS. THEN THE SLOPE IS GIVEN BY  $\tan \theta$  AND ITS EQUATION IS  $y = mx$ . See **FIGURE 8.29**

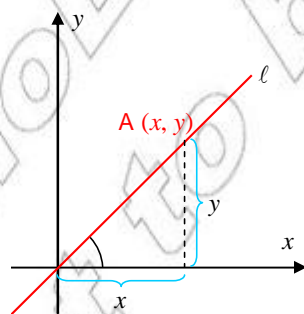


Figure 8.29

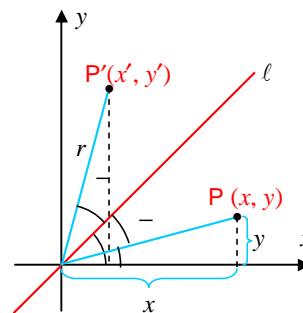


Figure 8.30

YOU WILL NOW FIND THE IMAGE OF A POINT WHEN IT IS REFLECTED ABOUT THIS LINE.

See **FIGURE 8.30**

LET  $P(x, y)$  BE THE IMAGE OF  $P(x, y)$

THE COORDINATES OF P ARE:

$$x = r \cos \theta \text{ AND } y = r \sin \theta$$

THE COORDINATES OF P' ARE:

$$x' = r \cos (2\theta - \alpha) \text{ AND } y' = r \sin (2\theta - \alpha)$$

EXPANDING  $\cos(2\theta - \alpha)$  AND  $\sin(2\theta - \alpha)$ ,

NOW, USE THE FOLLOWING TRIGONOMETRIC IDENTITIES **SECTION 9.42** YOU WILL LEARN IN

**1 Sine of the sum and the difference**

✓  $\sin(x + y) = \sin x \cos y + \cos x \sin y$

✓  $\sin(x - y) = \sin x \cos y - \cos x \sin y$

**2 Cosine of the sum and difference**

✓  $\cos(x + y) = \cos x \cos y - \sin x \sin y$

✓  $\cos(x - y) = \cos x \cos y + \sin x \sin y$

USING THESE TRIGONOMETRIC IDENTITIES, YOU OBTAIN:

$$x' = r[\cos 2\theta \cos \alpha + \sin 2\theta \sin \alpha] = (r \cos \theta) \cos \alpha + (r \sin \theta) \sin \alpha$$

$$= x \cos \alpha + y \sin \alpha \text{ AND}$$

$$y' = r[\sin 2\theta \cos \alpha - \cos 2\theta \sin \alpha] = (r \cos \theta) \sin \alpha - (r \sin \theta) \cos \alpha$$

$$= x \sin \alpha - y \cos \alpha$$

THUS, THE COORDINATES OF THE IMAGE OF THE POINT WHEN REFLECTED ABOUT THE LINE  $mx$  IS:

$$x' = x \cos 2\alpha + y \sin 2\alpha$$

$$y' = x \sin 2\alpha - y \cos 2\alpha$$

WHERE  $\alpha$  IS THE ANGLE OF INCLINATION OF THE LINE

BASED ON THE VALUE OF  $\alpha$  YOU WILL HAVE THE FOLLOWING FOUR SPECIAL CASES:

**1** WHEN  $\alpha = 0$ , YOU WILL HAVE REFLECTION IN THE  $x$ -AXIS.  $(x, y)$  IS MAPPED TO  $(x, -y)$

**2** WHEN  $\alpha = \frac{\pi}{4}$ , YOU WILL HAVE REFLECTION ABOUT THE LINE  $y = x$ .  $(x, y)$  IS MAPPED TO  $(y, x)$ .

3 WHEN  $\theta = \frac{\pi}{2}$ , YOU WILL HAVE REFLECTION ABOUT THE Y-AXIS AND  $(x, y)$  IS MAPPED TO  $(-x, y)$ .

4 WHEN  $\theta = \frac{3\pi}{4}$ , YOU WILL HAVE REFLECTION ABOUT THE LINE  $y = x$  AND  $(x, y)$  IS MAPPED TO  $(y, x)$ .

**Example 7** FIND THE IMAGES OF THE POINTS  $(3, 2)$ ,  $(0, 1)$  AND  $(-5, 7)$  WHEN REFLECTED ABOUT THE LINE  $y = 2x$ , WHERE  $\theta = \tan^{-1} 2$  AND  $\theta = \frac{\pi}{4}$ .

**Solution:** THIS IS ACTUALLY A REFLECTION ABOUT THE LINE  $y = x$ . THE IMAGES OF  $(3, 2)$ ,  $(0, 1)$  AND  $(-5, 7)$  ARE  $(2, 3)$ ,  $(1, 0)$  AND  $(7, -5)$ , RESPECTIVELY.

**Example 8** FIND THE IMAGES OF THE POINTS  $P(3, 2)$ ,  $Q(0, 1)$  AND  $R(-5, 7)$  WHEN REFLECTED ABOUT THE LINE  $y = \frac{1}{\sqrt{3}}x$ .

**Solution** SINCE  $\tan \theta = \frac{1}{\sqrt{3}}$ , YOU HAVE  $\theta = \frac{\pi}{6}$ . THUS, IF  $P'(x', y')$  IS THE IMAGE OF  $P$ , THEN

$$x' = x \cos 2\theta + y \sin 2\theta = 3 \cos \left(\frac{\pi}{3}\right) + 2 \sin \left(\frac{\pi}{3}\right) = \frac{3}{2} + \frac{2\sqrt{3}}{2} = \frac{3+2\sqrt{3}}{2}$$

$$y' = x \sin 2\theta - y \cos 2\theta = 3 \sin \left(\frac{\pi}{3}\right) - 2 \cos \left(\frac{\pi}{3}\right) = \frac{3\sqrt{3}}{2} - \frac{2}{2} = \frac{3\sqrt{3}-2}{2}$$

HENCE, THE IMAGE OF  $P(3, 2)$  IS  $P' \left( \frac{3+2\sqrt{3}}{2}, \frac{3\sqrt{3}-2}{2} \right)$ .

SIMILARLY, YOU CAN SHOW THAT THE IMAGES OF  $Q(0, 1)$  AND  $R(-5, 7)$  ARE  $Q' \left( \frac{\sqrt{3}}{2}, \frac{1}{2} \right)$  AND  $R' \left( \frac{-5+7\sqrt{3}}{2}, \frac{-5\sqrt{3}-7}{2} \right)$ , RESPECTIVELY.

**Example 9** FIND THE IMAGE OF  $A = (1, -2)$  AFTER IT HAS BEEN REFLECTED ABOUT THE LINE  $y = 2x$ .

**Solution**  $y = 2x \Rightarrow \theta = \tan^{-1} 2$ .

BUT, FROM TRIGONOMETRY, YOU HAVE

$$\sin \theta = \frac{2}{\sqrt{5}} \text{ AND } \cos \theta = \frac{1}{\sqrt{5}} \Rightarrow \cos 2\theta = \cos^2 \theta - \sin^2 \theta = \frac{1}{5} - \frac{4}{5} = -\frac{3}{5},$$

$$\sin 2\theta = 2 \sin \theta \cos \theta = \frac{4}{5} \Rightarrow x' = -\frac{3}{5}x + \frac{4}{5}y \text{ AND } y' = \frac{4}{5}x + \frac{3}{5}y$$

$$\Rightarrow M((1, -2)) = \left( -\frac{11}{5}, -\frac{2}{5} \right)$$

**Note:**

- 1 IF A LINE IS PERPENDICULAR TO THE AXIS OF REFLECTION, THEN THE IMAGE OF THE LINE IS ITSELF.
- 2 IF THE CENTRE OF A CIRCLE  $C$  IS ON THE LINE OF REFLECTION, THE IMAGE OF  $C$  IS ITSELF.
- 3 IF THE CENTRE  $O$  OF A CIRCLE  $C$  HAS IMAGE  $O'$  WITH RESPECT TO A LINE  $L$ , THEN THE IMAGE CIRCLE HAS CENTRE  $O'$  AND RADIUS THE SAME AS  $C$ .
- 4 IF  $l'$  IS A LINE PARALLEL TO THE LINE OF REFLECTION, THEN THE IMAGE OF  $l'$  WHEN REFLECTED ABOUT  $l$ , WE FOLLOW THE FOLLOWING STEPS.

**Step a:** CHOOSE ANY POINT  $P$  ON

**Step b:** FIND THE IMAGE OF  $P$ ,  $M(P) = P'$

**Step c:** FIND THE EQUATION OF THE LINE PASSING THROUGH  $P$  WITH SLOPE  $E$  TO THE SLOPE OF

**C Reflection in the line  $y = mx + b$**

LET  $l: y = mx + b$  BE THE LINE OF REFLECTION, WHERE

LET  $P(x, y)$  BE A POINT IN THE PLANE, NOT ON

LET  $P'(x', y')$  BE THE IMAGE OF  $P$  WHEN REFLECTED ABOUT THE LINE

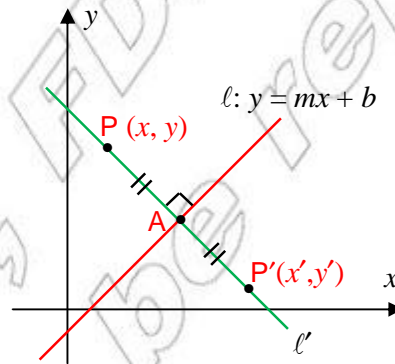


Figure 8.31

LET  $l'$  BE THE LINE PASSING THROUGH THE POINTS  $P$  AND  $P'$ . THEN  $l'$  IS PERPENDICULAR

TO  $l$ , SINCE  $l'$  IS PERPENDICULAR TO  $l$ . SINCE THE SLOPE OF  $l$  IS  $m$ , THE SLOPE OF  $l'$  IS  $-\frac{1}{m}$ .

THUS, ONE CAN DETERMINE THE EQUATION OF  $l'$  AND THE POINT OF INTERSECTION OF  $l$  AND  $l'$ , TAKING  $A$  AS THE MID-POINT. WE CAN FIND THE COORDINATES OF  $P'$ .

THUS, TO FIND THE IMAGE OF A POINT WHEN REFLECTED ABOUT A LINE, FOLLOW THE FOLLOWING FOUR STEPS.

**Step 1:** FIND THE SLOPE OF THE LINE

**Step 2:** FIND THE EQUATION OF THE LINE WHICH PASSES THROUGH THE POINT P(

HAS SLOPE  $\frac{1}{m}$

**Step 3:** FIND THE POINT OF INTERSECTION WHICH SERVES AS THE MIDPOINT OF  $\overline{PP'}$ .

**Step 4:** USING A AS THE MID-POINT, FIND THE COORDINATES OF P'.

**Example 10** FIND IMAGES OF THE FOLLOWING LINES AND CIRCLES IN THE LINE  $y = 2x - 3$ .

- A**  $2y + x = 1$                       **B**  $y = 2x + 1$                       **C**  $y = 3x + 4$   
**D**  $x^2 + y^2 - 4x - 2y + 4 = 0$       **E**  $x^2 + y^2 - 2x + 3y = 8$

**Solution**

**A** THE IMAGE OF  $y + x = 1$  IS ITSELF. EXPLAIN!

**B**  $\ell: y = 2x + 1$  IS PARALLEL TO THE REFLECTING AXIS.

HENCE  $\ell': y = 2x + b$ . WE NEED TO DETERMINE

LET  $(a, b)$  BE ANY POINT, ONLY  $(0, 1)$ , SO THAT ITS IMAGE  $\ell'$  LIES ON BY THE ABOVE REFLECTING PROCEDURE,

$$M((0, 1)) = (a', b') \Rightarrow \frac{b'-1}{a'-0} = -\frac{1}{2} \Rightarrow a' = -2b' + 2$$

ALSO, THE MIDPOINT OF  $(0, 1)$  AND WHICH  $\left(\frac{a'}{2}, \frac{b'+1}{2}\right)$  LIES ON THE REFLECTING

$$\text{AXIS} \Rightarrow \frac{b'+1}{2} = 2\left(\frac{a'}{2}\right) - 3 \Rightarrow a' = \frac{b'+7}{2},$$

$$\text{BUT } a' = -2b' + 2 \Rightarrow 2b' + 2 = \frac{b'+7}{2}$$

$$\Rightarrow b' = -\frac{3}{5} \Rightarrow a' = \frac{16}{5} \Rightarrow \left(\frac{16}{5}, -\frac{3}{5}\right) \text{ LIES ON}$$

$$\Rightarrow -\frac{3}{5} = 2\left(\frac{16}{5}\right) + b \quad b = -7 \quad \Rightarrow \ell': y = 2x - 7$$

**C**  $\ell: y = 3x + 4$  AND THE AXIS OF REFLECTION MEET AT  $(-7, -17)$

NEXT, TAKE A POINT ON  $(0, 4)$  AND FIND ITS IMAGE SO THAT IT PASSES THROUGH  $\ell'$ . PERFORM THE TECHNIQUE SIMILAR TO THE PROBLEM IN

THUS,  $\frac{b'-4}{a'-0} = -\frac{1}{2}$  AND  $\frac{4+b'}{2} = 2 \left( \frac{a'}{2} \right) - 3 \Rightarrow a' = \frac{28}{5}$  AND  $b' = \frac{6}{5}$

$$\Rightarrow \ell': y = \ell': y = \frac{91}{63}x - \frac{434}{63}$$

**D**  $x^2 + y^2 - 4x - 2y + 4 = 0 \Rightarrow (x-2)^2 + (y-1)^2 = 1$

THIS IS A CIRCLE OF RADIUS 1 UNIT WITH CENTRE  $(2, 1)$  THAT IS ON

$\Rightarrow$  THE CENTRE OF THE CIRCLE LIES ON THE AXIS OF REFLECTION. THEREFORE, THE CIRCLE IS ITS OWN IMAGE.

**E**  $x^2 + y^2 - 2x + 3y = 8 \Rightarrow (x-1)^2 + (y + \frac{3}{2})^2 = \frac{45}{4}$

THE CENTRE  $(1, -\frac{3}{2})$  HAS IMAGE  $(\frac{3}{5}, -\frac{13}{10})$

$\Rightarrow$  THE IMAGE CIRCLE IS  $(x - \frac{3}{5})^2 + (y + \frac{13}{10})^2 = \frac{45}{4}$

**Example 11** FIND THE IMAGE OF  $(-1, 5)$  WHEN REFLECTED ABOUT THE

- A**  $y = -1$       **B**  $x = 1$       **C**  $y = x + 2$       **D**  $y = 2x + 5$

**Solution**

**A** THE IMAGE OF THE POINT  $(-1, 5)$  WHEN REFLECTED ABOUT

$y = -1$  IS  $(-1, -7)$

**B** THE IMAGE OF THE POINT  $(-1, 5)$  WHEN REFLECTED ABOUT

**C** THE SLOPE OF  $x + 2$  IS 1.

LET  $P(x', y')$  BE THE IMAGE OF  $P(-1, 5)$  IS IF THE LINE PASSING THROUGH P AND P',

THEN ITS SLOPE IS  $-\frac{1}{1}$ . THUS, THE EQUATION OF

$$\frac{y-5}{x+1} = -1 \Rightarrow \ell': y = -x + 4$$

THE POINT OF INTERSECTION OF  $\ell'$  AND  $y = x + 2$  IS  $(1, 3)$ . TAKING  $(1, 3)$  AS A MIDPOINT, WE

GET,

$$\frac{-1+x'}{2} = 1 \text{ AND } \frac{5+y'}{2} = 3 \Rightarrow -1+x' = 2 \text{ AND } 5+y' = 6$$

$$\Rightarrow x' = 3 \text{ AND } y' = 1$$

THEREFORE, THE IMAGE OF  $P(-1, 5)$  IS  $P'(3, 1)$ .



**D** THE SLOPE OF  $2x + 5$  IS 2. IF  $P'(x', y')$  IS THE IMAGE OF  $P(-1, 5)$  AND THE LINE THROUGH  $P$  AND  $P'$ , THEN ITS SLOPE IS  $-\frac{1}{2}$ . THE EQUATION OF

$$\frac{y-5}{x+1} = -\frac{1}{2} \Rightarrow \ell' : y = -\frac{1}{2}x + \frac{9}{2}$$

THE POINT OF INTERSECTION OF  $\ell$  AND  $\ell'$  IS  $A\left(\frac{-1}{5}, \frac{23}{5}\right)$ . TAKING  $A$  AS THE MIDPOINT OF  $\overline{PP'}$ , FIND THE COORDINATES OF  $P'$  AS:

$$\frac{-1+x'}{2} = \frac{-1}{5} \quad \text{AND} \quad \frac{5+y'}{2} = \frac{23}{5} \Rightarrow -5 + 5x' = -2 \quad \text{AND} \quad 25 + y' = 46$$

$$\Rightarrow 5x' = 3 \quad \text{AND} \quad y' = 46 - 25 = 21 \Rightarrow x' = \frac{3}{5} \quad \text{AND} \quad y' = \frac{21}{5}$$

HENCE, THE IMAGE OF  $P(-1, 5)$  IS  $P'\left(\frac{3}{5}, \frac{21}{5}\right)$ .

**Example 12** GIVEN THE EQUATION OF THE CIRCLE 1, FIND THE EQUATION OF ITS GRAPH AFTER A REFLECTION ABOUT THE LINE

**Solution** THE CENTRE OF THE CIRCLE IS  $(0, 1)$ . THE REFLECTION OF  $(0, 1)$  ABOUT THE LINE  $y = x$  IS  $(1, 0)$ , WHICH IS THE CENTRE OF THE IMAGE CIRCLE. THEREFORE, THE EQUATION OF THE IMAGE CIRCLE IS 1

**Example 13** FIND THE IMAGE OF THE LINE  $x - 7$  AFTER A REFLECTION ABOUT THE LINE

$$\ell: y = -3x + 1$$

**Solution** PICK A POINT  $P$  ON  $\ell$ , SAY  $P(1, -10)$ .

TO FIND THE IMAGE OF THE POINT  $P(1, -10)$  ABOUT THE LINE, PROCEED AS FOLLOWS:

SINCE SLOPE OF  $\ell$  IS  $-3$ , THE SLOPE OF THE PERPENDICULAR LINE IS  $\frac{1}{3}$ . THE EQUATION

OF THE LINE THROUGH  $(1, -10)$  WITH SLOPE  $\frac{1}{3}$  IS

$$\Rightarrow y = \frac{1}{3}x - \frac{31}{3}$$

THE POINT OF INTERSECTION OF  $y = \frac{1}{3}x - \frac{31}{3}$  AND  $y = \frac{1}{3}x - \frac{31}{3}$  IS  $A\left(\frac{34}{10}, \frac{-92}{10}\right)$ .

TAKING A AS A MID-POINT, FIND THE COORDINATES OF THE IMAGE, I.E.,

$$\frac{1+x'}{2} = \frac{34}{10} \quad \text{AND} \quad \frac{-10+y'}{2} = \frac{-92}{10}$$

$$\Rightarrow 10+10x' = 68 \quad \text{AND} \quad -100+10y' = -18$$

$$\Rightarrow x' = \frac{58}{10} \quad \text{AND} \quad y' = \frac{-84}{10}$$

THEREFORE, THE IMAGE OF P IS  $P'\left(\frac{58}{10}, \frac{-84}{10}\right)$ .

NOW, YOU NEED TO FIND THE EQUATION THE LINE PASSING THROUGH P' WITH SLOPE  $-3$

$$\frac{y + \frac{84}{10}}{x - \frac{58}{10}} = -3 \Rightarrow \frac{10y + 84}{10x - 58} = -3$$

$$\Rightarrow 10y + 84 = -30x + 174$$

$$\Rightarrow 10y = -30x + 174 - 84$$

$$\Rightarrow 10y = -30x + 90$$

$$\Rightarrow y = -3x + 9$$

HENCE, THE IMAGE OF THE LINE  $x = 7$  WHEN REFLECTED ABOUT THE LINE

$$y = -3x + 9 \quad \text{IS} \quad y = -3x + 9$$

**Example 14** FIND THE IMAGE OF THE CIRCLE  $(x + 5)^2 + y^2 = 1$ , WHEN IT IS REFLECTED ABOUT THE LINE  $2x - 1$ .

**Solution** THE CENTRE OF THE CIRCLE IS  $(-5, 0)$ . LET THE IMAGE OF THE POINT WHEN

REFLECTED ABOUT THE LINE IS  $\left(\frac{-19}{5}, \frac{-13}{5}\right)$

THUS, THE EQUATION OF THE IMAGE CIRCLE IS  $\left(x - \frac{19}{5}\right)^2 + \left(y - \frac{13}{5}\right)^2 = 1$

**Exercise 8.7**

- 1 THE VERTICES OF TRIANGLE ABC ARE A (2, 1), B (3, -2) AND C (5, -3). GIVE THE COORDINATES OF THE VERTICES AFTER:
  - A A REFLECTION IN THE LINE  $y = x + 4$
  - B A REFLECTION IN THE LINE  $y = x - 3$
  - C A REFLECTION IN THE LINE  $y = 2x + 1$
  - D A REFLECTION IN THE LINE  $y = 3x + 2$
- 2 FIND THE IMAGE OF THE POINT (-4, 3) AFTER A REFLECTION ABOUT THE LINE  $y = x + 4$ .
- 3 IF THE IMAGE OF THE POINT (-1, 2) UNDER REFLECTION IS (1, 0), FIND THE LINE OF REFLECTION.
- 4 FIND OUT SOME OF THE FIGURES WHICH ARE THEIR OWN IMAGES IN REFLECTION ABOUT THE LINE  $y = x$ .
- 5 FIND THE IMAGE OF THE LINE  $y = 2x + 1$  AFTER IT HAS BEEN REFLECTED ABOUT THE LINE  $L: y = x - 3$ .
- 6 FIND THE IMAGE OF THE LINE  $y = 2x + 1$  AFTER IT HAS BEEN REFLECTED ABOUT THE LINE  $L: y = 3x + 2$ .
- 7 GIVEN AN EQUATION OF A CIRCLE  $(x - 3)^2 + (y - 3)^2 = 25$ , FIND THE EQUATION OF THE IMAGE CIRCLE AFTER A REFLECTION ABOUT THE LINE  $y = x + 4$ .
- 8 THE IMAGE OF THE CIRCLE  $x^2 + y^2 = 0$  WHEN IT IS REFLECTED ABOUT THE LINE  $x^2 + y^2 - 2x + y = 0$ . FIND THE EQUATION OF THE IMAGE CIRCLE.
- 9 IF T IS A TRANSLATION THAT SENDS (0, 0) TO (2, 4), AND M IS A REFLECTION THAT MAPS (0, 0) TO (2, 4), FIND
  - A T(M(1, 3))
  - B M(T(1, 3))
- 10 IN A REFLECTION, THE IMAGE OF THE LINE  $2x = 9$  IS THE LINE  $-2x = 9$ . FIND THE AXIS OF REFLECTION.

**8.5.3 Rotations**

ROTATION IS A TYPE OF TRANSFORMATION IN WHICH FIGURES TURN AROUND A POINT OR A CENTRE OF ROTATION. THE FOLLOWING WILL INTRODUCE YOU THE IDEA OF ROTATION.

**Group work 8.5**

- 1 IN THE FOLLOWING FIGURE, A, B, C AND D ARE POINTS ON A CIRCLE WITH CENTRE AT THE ORIGIN O. CHORD AC AND CHORD BD ARE PERPENDICULAR.



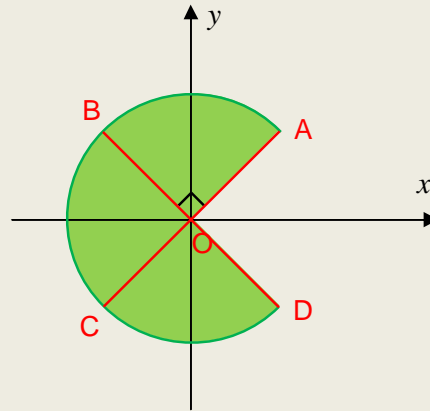


Figure 8.32

DISCUSS THE FOLLOWING QUESTIONS IN GROUPS.

- A** IF  $A = (2, 3)$  FIND THE COORDINATES OF B, C AND D.
- B** IF  $A = (x, y)$  EXPRESS THE COORDINATES OF B, C AND D IN TERMS OF A.

**2** LOOK AT THE FIGURE BELOW.

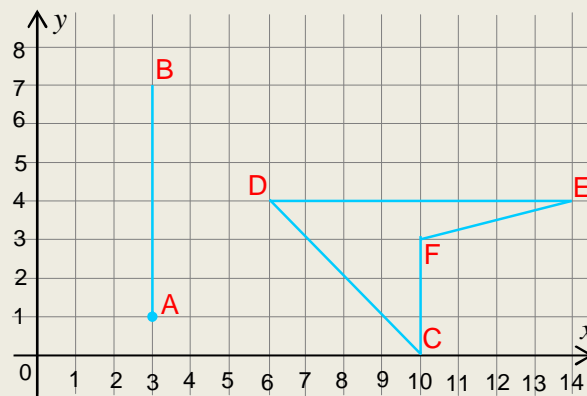


Figure 8.33

BY PLACING A PIECE OF TRANSPARENT PAPER ON THIS FIGURE, TRACE THE POLYGON. HOLD A PENCIL AT THE ORIGIN AND ROTATE THE PAPER CLOCKWISE. AFTER THIS ROTATION, WRITE THE IMAGES OF A, B, C, D, E AND F TO BE A', B', C', D', E' AND F' RESPECTIVELY, ON THE PAPER.

- A** FIND THE COORDINATES OF THOSE POINTS ON THE PAPER BY REFERRING THE  $x$  AND  $y$  COORDINATES OF THE ORIGINAL FIGURE.
- B** IS THERE A FIXED POINT IN THIS ROTATION?
- C** DISCUSS WHETHER OR NOT THIS TRANSFORMATION IS A RIGID MOTION.
- D** WHAT DO YOU THINK THE IMAGES ARE?

**3** DISCUSS WHAT YOU NEED TO DEFINE ROTATION.

IN THE GROUP WORK YOU HAVE SEEN A THIRD TYPE OF TRANSFORMATION CALLED ROTATION IS FORMALLY DEFINED AS FOLLOWS.

**Definition 8.13**

A ROTATION  $R$  ABOUT A POINT  $O$  THROUGH AN ANGLE  $\theta$  IS A TRANSFORMATION OF THE PLANE ONTO ITSELF WHICH CARRIES EVERY POINT  $P$  INTO THE PLANE SUCH THAT  $OP = OP'$  AND  $\angle POP' = \theta$ .  $O$  IS CALLED THE CENTRE OF ROTATION AND  $\theta$  IS CALLED THE ANGLE OF ROTATION.

**Note:**

I THE ROTATION IS IN THE COUNTER CLOCKWISE DIRECTION,  $\theta > 0$  AND IN THE CLOCKWISE DIRECTION,  $\theta < 0$ .

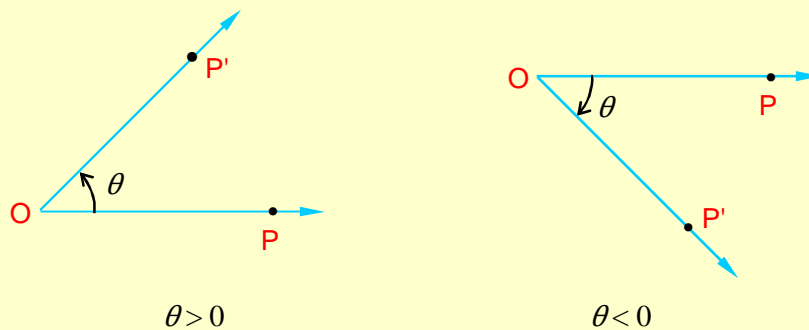


Figure 8.34

II ROTATION IS A RIGID MOTION.

**Example 15** FIND THE IMAGE OF POINT  $A(1, 0)$  WHEN IT IS ROTATED ABOUT THE ORIGIN.

**Solution** LET THE IMAGE OF  $A(1, 0)$  BE  $A'(a, b)$  AS SHOWN IN THE FIGURE.

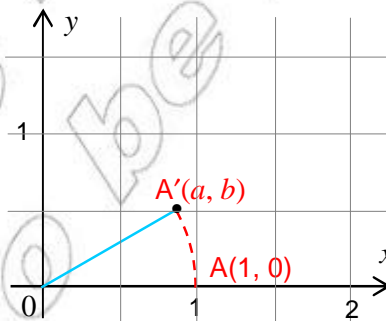


Figure 8.35

BUT FROM TRIGONOMETRY,  $(r \cos \theta, r \sin \theta)$  WHERE  $r = 1$  AND  $\theta = 30^\circ$  IN THIS EXAMPLE. THEREFORE, THE IMAGE OF  $A \left( \frac{\sqrt{3}}{2}, \frac{1}{2} \right)$  IS  $A'$

**NOTATION:**

IF  $R$  IS ROTATION THROUGH AN ANGLE  $\theta$ , THEN THE IMAGE OF  $P(x, y)$  IS DENOTED BY  $P'(x', y')$ . IN

THE ABOVE EXAMPLE  $R_{30^\circ}(1, 0) = \left( \frac{\sqrt{3}}{2}, \frac{1}{2} \right)$

AT THIS LEVEL, WE DERIVE A FORMULA FOR A ROTATION  $R$  ABOUT  $O(0, 0)$  THROUGH AN ANGLE

**Theorem 8.6**  
 LET  $R$  BE A ROTATION THROUGH AN ANGLE  $\theta$  ABOUT THE ORIGIN  $O(0, 0)$ . IF  $P(x, y)$  IS A POINT IN THE PLANE, THEN  
 $x' = x \cos \theta - y \sin \theta$   
 $y' = x \sin \theta + y \cos \theta$

**Proof**

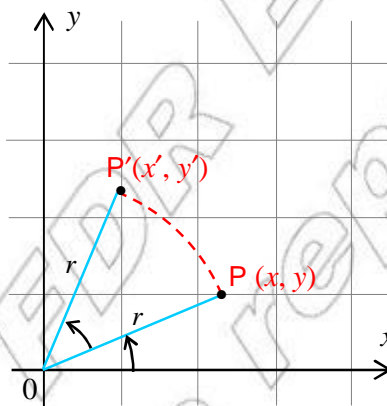


Figure 8.36

FROM TRIGONOMETRY WE HAVE,

$$(x, y) = (r \cos \alpha, r \sin \alpha) \text{ AND } (x', y') = (r \cos(\alpha + \theta), r \sin(\alpha + \theta))$$

$$\Rightarrow r \cos(\alpha + \theta) = r \cos \alpha \cos \theta - r \sin \alpha \sin \theta$$

$$= x \cos \theta - y \sin \theta$$

$$r \sin(\alpha + \theta) = r \sin \alpha \cos \theta + r \cos \alpha \sin \theta$$

$$= y \cos \theta + x \sin \theta$$

$$\therefore R_\theta(x, y) = (x \cos \theta - y \sin \theta, y \cos \theta + x \sin \theta)$$

**Note:**

 LET  $R$  BE A COUNTER-CLOCKWISE ROTATION THROUGH AN ANGLE  $\theta$  ABOUT THE ORIGIN. THEN

**I**  $\theta = \frac{\pi}{2} \Rightarrow R(x, y) = (-y, x)$

**II**  $\theta = \pi \Rightarrow R(x, y) = (-x, -y)$

**III**  $\theta = \frac{3\pi}{2} \Rightarrow R(x, y) = (y, -x)$

**IV**  $\theta = 2n\pi \text{ FOR } n \in \mathbb{Z} \Rightarrow R \text{ IS THE IDENTITY TRANSFORMATION}$

**V** EVERY CIRCLE WITH CENTRE AT THE ORIGIN IS INVARIANT UNDER ROTATION

**Example 16** USING THE FORMULA, FIND THE IMAGES OF THE FOLLOWING POINTS ABOUT THE ORIGIN THROUGH THE INDICATED ANGLE.

**A**  $(4, 0); 60^\circ$

**B**  $(1, 1); -\frac{\pi}{6}$

**C**  $(1, 2); 450^\circ$

**Solution**

**A**  $x' = x \cos \theta - y \sin \theta$   
 $= 4 \cos 60^\circ - 0 \sin 60^\circ$   
 $y' = x \sin \theta + y \cos \theta$   
 $= 4 \sin 60^\circ + 0 \cos 60^\circ = 2\sqrt{3}$   
 $\Rightarrow R_{60^\circ}(4, 0) = (2, 2\sqrt{3})$

**B**  $x' = 1 \times \cos\left(-\frac{\pi}{6}\right) - 1 \times \sin\left(-\frac{\pi}{6}\right) = \frac{\sqrt{3}}{2} + \frac{1}{2}$   
 $y' = 1 \times \sin\left(-\frac{\pi}{6}\right) + 1 \times \cos\left(-\frac{\pi}{6}\right)$   
 $y' = 1 \times \sin\left(-\frac{\pi}{6}\right) + 1 \times \cos\left(-\frac{\pi}{6}\right) = -\frac{1}{2} + \frac{\sqrt{3}}{2}$   
 $\Rightarrow R_{-\frac{\pi}{6}}(1, 1) = \left(\frac{\sqrt{3}}{2} + \frac{1}{2}, -\frac{1}{2} + \frac{\sqrt{3}}{2}\right)$

**C**  $x' = 1 \times \cos\left(\frac{3\pi}{2}\right) - 2 \times \sin\left(\frac{3\pi}{2}\right)$   
 $x' = 1 \times \cos\left(\frac{3\pi}{2}\right) - 2 \times \sin\left(\frac{3\pi}{2}\right)$   
 $x' = -2(1) = -2$   
 $y' = 1 \times \sin\left(\frac{3\pi}{2}\right) + 2 \times \cos\left(\frac{3\pi}{2}\right)$   
 $y' = 1 \times (-1) + 2 \times 0$   
 $\Rightarrow y' = -1$

NOTICE THAT  $P(4, 5) \rightarrow P'(5, 4)$

$$\therefore R(x, y) = (-y, x)$$

$$\therefore R(1, 2) = (-2, 1)$$

## Rotation when the centre of rotation is $(x_0, y_0)$

SO FAR YOU HAVE SEEN ROTATION ABOUT THE ORIGIN. THE NEXT ACTIVITY INTRODUCES ROTATION ABOUT AN ARBITRARY POINT  $(x_0, y_0)$ .

### ACTIVITY 8.6



1 IN THE FOLLOWING FIGURE, A ROTATION  $R$  SENDS A POINT  $A(3, 1)$  TO A POINT  $A'(5, 3)$  AND A POINT  $B(5, 2)$  TO A POINT  $B'(4, 5)$ .

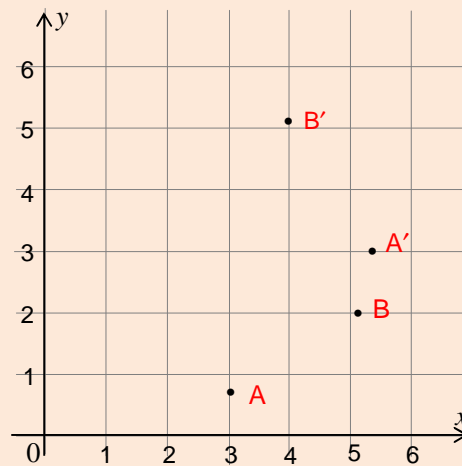


Figure 8.37

DISCUSS HOW TO DETERMINE THE CENTRE OF ROTATION.

2 IF  $R$  IS A ROTATION THROUGH AN ANGLE  $\theta$  ABOUT A POINT  $A(3, 2)$ , DISCUSS HOW TO DETERMINE THE IMAGE OF A POINT  $P(2, 0)$ .

THE ABOVE ACTIVITY LEADS TO THE FOLLOWING GENERALIZED FORMULA.

#### Corollary 8.4

IF  $P'(x', y')$  IS THE IMAGE OF  $P(x, y)$  (AFTER IT HAS BEEN ROTATED THROUGH AN ANGLE  $\theta$ ) ABOUT A POINT  $(x_0, y_0)$ , THEN

$$x' = x_0 + (x - x_0)\cos\theta - (y - y_0)\sin\theta$$

$$y' = y_0 + (x - x_0)\sin\theta + (y - y_0)\cos\theta$$



**Note:**

AS IN THE CASE OF TRANSLATION AND REFLECTION, TO FIND THE IMAGE OF A CIRCLE UNDER ROTATION WE FOLLOW THE FOLLOWING STEPS:

- 1 FIND THE CENTRE AND RADIUS OF THE GIVEN CIRCLE
- 2 FIND THE IMAGE OF THE CENTRE OF THE CIRCLE UNDER THE GIVEN ROTATION
- 3 EQUATION OF THE IMAGE CIRCLE WILL BE THE CIRCLE CENTRED AT THE IMAGE OF THE CENTRE OF THE GIVEN CIRCLE WITH RADIUS THE SAME AS THE RADIUS OF THE CIRCLE.

**Example 17** FIND THE IMAGE OF THE CIRCLE  $(x+5)^2 = 1$  WHEN IT IS ROTATED THROUGH  $\frac{5}{3}$  ABOUT  $(4, -3)$ .

**Solution** ACCORDING TO THE NOTE GIVEN ABOVE, WE FIND THE IMAGE OF THE CENTRE OF THE CIRCLE. THE CENTRE IS  $(3, -5)$  AND ITS RADIUS IS 1 UNIT.

$$x' = x_0 + (x - x_0) \cos \theta - (y - y_0) \sin \theta$$

$$\text{WHERE } (x, y) = (3, -5); (x_0, y_0) = (4, -3); \theta = \frac{5}{3}$$

$$x' = 4 + (3 - 4) \cos \frac{5}{3} - (-5 - (-3)) \sin \frac{5}{3} = -4 \frac{1}{2} + \left(2 \frac{\sqrt{3}}{2}\right) = \frac{7}{2} - \sqrt{3}$$

$$y' = y_0 + (x - x_0) \sin \theta + (y - y_0) \cos \theta$$

$$\Rightarrow y' = -3 + (3 - 4) \sin \frac{5}{3} + (-5 - (-3)) \cos \frac{5}{3} = -3 + \frac{\sqrt{3}}{2} - 1 = -4 + \frac{\sqrt{3}}{2}$$

THUS, THE EQUATION OF THE IMAGE OF THE CIRCLE IS  $\left(x + 4 - \frac{\sqrt{3}}{2}\right)^2 = 1$

**Note:**

ONE CAN ALSO OBTAIN THE IMAGE OF A LINE UNDER A GIVEN ROTATION AS FOLLOWS:

- ✓ CHOOSE TWO POINTS ON THE LINE.
  - ✓ FIND THE IMAGES OF THE TWO POINTS UNDER THE GIVEN ROTATION.
- THUS, THE IMAGE LINE WILL BE THE LINE PASSING THROUGH THE TWO IMAGE POINTS.

**Example 18** FIND THE EQUATION OF THE LINE  $x + y = 1$  AFTER IT HAS BEEN ROTATED ABOUT  $(-2, 3)$ .

**Solution** ACCORDING TO THE NOTE, WE CHOOSE ANY TWO POINTS ARBITRARY AND  $(-1, -2)$ . TOGETHER WITH  $(-2, 3)$  AND  $\theta = -135^\circ$ , WE GET

$$R(1, 1) = (-2 - 2.5\sqrt{2}, 3 - 0.5\sqrt{2}) \text{ AND } R(-1, -2) = (-2 + \sqrt{2}, 3 + \sqrt{2})$$

$$\Rightarrow \text{THE SLOPE OF } \ell = \frac{3+2\sqrt{2}-3+0.5\sqrt{2}}{-2-3\sqrt{2}+2+2.5\sqrt{2}} = -5$$

$$\Rightarrow \ell': \frac{y-3-2\sqrt{2}}{x+2+3\sqrt{2}} = -5$$

$$\Rightarrow \ell': y-3-2\sqrt{2} = -5x-10-15\sqrt{2}$$

$$\Rightarrow \ell': y+5x+7+13\sqrt{2} = 0$$

### Exercise 8.8

- 1 RECTANGLE ABCD HAS VERTICES A (1, 2), B(4, 2), C(4, -1) AND D (1, -1). FIND THE IMAGES OF THE VERTICES OF THE RECTANGLE WHEN THE AXES ARE ROTATED THROUGH THE ORIGIN THROUGH AN ANGLE  $\theta$ .
- 2 FIND THE POINT INTO WHICH THE GIVEN POINTS ARE TRANSFORMED BY A ROTATION OF THE AXES THROUGH THE INDICATED ANGLES, ABOUT THE ORIGIN.
 

A (-3, 4);  $90^\circ$       B (-2, 0);  $60^\circ$       C (0, -1);  $\frac{\pi}{4}$       D (-1, 2);  $30^\circ$
- 3 FIND AN EQUATION OF THE LINE INTO WHICH THE GIVEN EQUATION IS TRANSFORMED UNDER A ROTATION THROUGH THE INDICATED ANGLE.
 

A  $3x - 4y = 7$ ; ACUTE ANGLE SUCH THAT  $\tan \theta = \frac{3}{4}$

B  $2x + y = 3$ ;  $\theta = \frac{\pi}{3}$
- 4 FIND AN EQUATION OF THE CIRCLE INTO WHICH THE GIVEN EQUATION IS TRANSFORMED UNDER A ROTATION THROUGH THE INDICATED ANGLE, ABOUT THE ORIGIN.
 

A  $x^2 + y^2 = 1$ ,  $\theta = \frac{\pi}{3}$       B  $(x+1)^2 + (y-2)^2 = 3^2$ ,  $\theta = \frac{\pi}{4}$
- 5 FIND THE IMAGE OF (1, 0) AFTER IT HAS BEEN ROTATED  $90^\circ$  ABOUT (2, 2).
- 6 IF M IS A REFLECTION IN THE LINE  $y = 2$  AND R IS A ROTATION ABOUT THE ORIGIN THROUGH  $90^\circ$ , FIND
 

A  $M(R(3, 0))$       B  $R(M(3, 0))$
- 7 IN A ROTATION R, THE IMAGE OF A(6, 5) IS A(3, 2) AND THE IMAGE OF B(7, 3) IS B(4, 0). FIND THE IMAGE OF (0, 0).
- 8 IN FIGURE 8.38 POINT B IS THE IMAGE OF POINT A IN A REFLECTION AND POINT C IS THE IMAGE OF POINT B IN A REFLECTION ABOUT THE LINE  $l$ . PROVE THAT THERE IS A ROTATION ABOUT O THROUGH AN ANGLE  $2\alpha$  THAT MAPS C TO A.

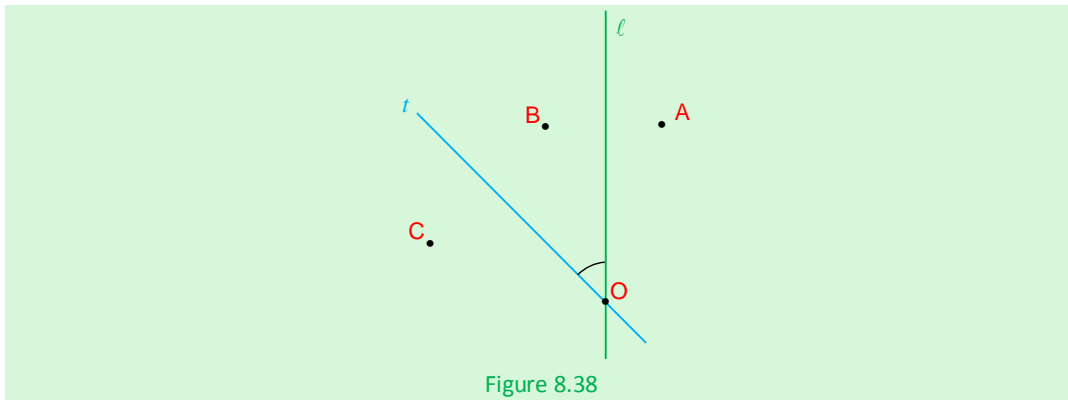


Figure 8.38



## Key Terms

coordinate form of a vector

identity transformation

initial point

non-rigid motion

parallel vectors

perpendicular (orthogonal) vectors

reflection

resolution of vectors

rigid motion

rotation

scalar quantity

standard position

standard unit vector

terminal point

transformation

translation

unit vector

vector quantity

zero vector



## Summary

### 1 Vector

- I A QUANTITY WHICH CAN BE COMPLETELY DESCRIBED BY ITS MAGNITUDE EXPRESSED IN SOME PARTICULAR UNIT IS CALLED A **scalar quantity**.
- II A QUANTITY WHICH CAN BE COMPLETELY DESCRIBED BY STATING BOTH ITS MAGNITUDE EXPRESSED IN SOME PARTICULAR UNIT AND ITS DIRECTION IS CALLED A **vector quantity**.
- III TWO VECTORS ARE SAID TO BE **equal**, IF THEY HAVE THE SAME MAGNITUDE AND DIRECTION.
- IV A **zero vector** OR **null vector** IS A VECTOR WHOSE MAGNITUDE IS ZERO AND WHOSE DIRECTION IS INDETERMINATE.
- V A **unit vector** IS A VECTOR WHOSE MAGNITUDE IS ONE.

## 2 Addition of vectors

Let  $\mathbf{u}$  and  $\mathbf{v}$  be vectors, then the sum vector given by the parallelogram law or triangle law satisfying the following properties.

- I VECTOR ADDITION IS COMMUTATIVE  $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$
- II VECTOR ADDITION IS ASSOCIATIVE  $\mathbf{u} + (\mathbf{v} + \mathbf{w}) = (\mathbf{u} + \mathbf{v}) + \mathbf{w}$
- III  $\mathbf{u} + \mathbf{0} = \mathbf{u}$
- IV  $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$
- V  $|\mathbf{u} + \mathbf{v}| \leq |\mathbf{u}| + |\mathbf{v}|$

## 3 Multiplication of a vector by a scalar

Let  $\mathbf{u}$  be a vector and  $k$  a scalar, then  $k\mathbf{u}$  is a vector satisfying the following properties.

- I  $|k\mathbf{u}| = |k| |\mathbf{u}|$
- II IF  $k$  IS A SCALAR, THEN  $(k\mathbf{u}) = \mathbf{u} + \mathbf{u}$
- III IF  $\mathbf{v}$  IS A VECTOR, THEN  $(k\mathbf{u}) = \mathbf{u} + \mathbf{v}$ .

## 4 Scalar product or dot product

The dot product of two vectors and the angle between them is defined as:  $\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos \theta$  satisfying the following properties.

- I THE SCALAR PRODUCT OF VECTORS IS COMMUTATIVE.
- II IF  $\mathbf{u} = \mathbf{0}$  OR  $\mathbf{v} = \mathbf{0}$ , THEN  $\mathbf{u} \cdot \mathbf{v} = 0$ .
- III TWO VECTORS ARE ORTHOGONAL IF  $\mathbf{u} \cdot \mathbf{v} = 0$ .

## 5 Transformation of the plane

- I TRANSFORMATION CAN BE CLASSIFIED AS RIGID AND NON-RIGID MOTION.
- II **Rigid motion** IS A MOTION THAT PRESERVES DISTANCES OTHERWISE IT IS NOT RIGID.
- III **Identity transformation** IS A TRANSFORMATION THAT IMAGE OF EVERY POINT IS ITS PRE-IMAGE.

## 6 Translation

TRANSLATION IS A TRANSFORMATION IN WHICH FIGURE IS MOVED ALONG THE SAME DIRECTION THROUGH THE SAME DISTANCE.

- I **Translation vector**: IF POINT P IS TRANSLATED TO P', THEN  $\overrightarrow{PP'}$  BE THE TRANSLATION VECTOR.
- II IF  $\mathbf{u} = (h, k)$  IS A TRANSLATION VECTOR, THEN  $(x, y) \rightarrow (x + h, y + k)$

### 7 Reflection

A REFLECTION  $M$  ABOUT A FIXED LINE  $L$  IS A TRANSFORMATION OF THE PLANE ONTO WHICH MAPS EACH POINT  $P$  OF THE PLANE INTO THE POINT  $P'$  OF THE PLANE SUCH THAT THE PERPENDICULAR BISECTOR OF  $PP'$ .

- I** REFLECTION IN THE ~~AXIS~~  $M(x, y) = (x, -y)$
- II** REFLECTION IN THE ~~AXIS~~  $M(x, y) = (-x, y)$
- III** REFLECTION IN THE ~~LINE~~  $M(x, y) = (y, x)$
- IV** REFLECTION IN THE ~~LINE~~  $M(x, y) = (-y, -x)$
- V** REFLECTION IN THE ~~LINE~~  $M(x, y) = (x', y')$

$$x' = x \cos 2\theta + y \sin 2\theta \quad y' = x \sin 2\theta - y \cos 2\theta$$

$$m = \tan \theta$$

### 8 Rotation

A ROTATION  $R$  ABOUT A POINT  $O$  THROUGH AN ANGLE  $\theta$  IS A TRANSFORMATION OF THE PLANE ONTO ITSELF WHICH MAPS EVERY POINT  $P$  OF THE PLANE INTO THE POINT  $P'$  OF THE PLANE SUCH THAT  $OP = OP'$  AND  $\angle POP' = \theta$

ROTATION FORMULAE

$$x' = x \cos \theta - y \sin \theta \quad y' = x \sin \theta + y \cos \theta$$



## Review Exercises on Unit 8

- 1** GIVEN VECTORS  $\mathbf{u} = (2, 5)$ ,  $\mathbf{v} = (-3, 3)$  AND  $\mathbf{w} = (5, 3)$ 
  - A** FIND  $|\mathbf{u} - \mathbf{v} + 2\mathbf{w}|$  AND  $|\mathbf{u} - \mathbf{v} + 2\mathbf{w}|$
  - B** FIND  $|\mathbf{u} + 3\mathbf{v} - \mathbf{w}|$  AND  $|\mathbf{u} + 3\mathbf{v} - \mathbf{w}|$
  - C** FIND THE UNIT VECTOR IN THE DIRECTION OF  $\mathbf{u} + 3\mathbf{v} - \mathbf{w}$
  - D** FIND  $\mathbf{z}$  IF  $\mathbf{z} + \mathbf{u} = \mathbf{v} - \mathbf{w}$
  - E** FIND  $\mathbf{z}$  IF  $\mathbf{u} + 2\mathbf{z} = 3\mathbf{v}$
- 2** TWO FORCES  $\mathbf{F}_1$  AND  $\mathbf{F}_2$  WITH  $|\mathbf{F}_1| = 30\text{N}$  AND  $|\mathbf{F}_2| = 40\text{N}$  ACT ON A POINT, IF THE ANGLE BETWEEN  $\mathbf{F}_1$  AND  $\mathbf{F}_2$  IS  $30^\circ$ , THEN FIND THE MAGNITUDE OF THE RESULTANT FORCE.
- 3** A ROTATION  $R$  TAKES  $A(1, -3)$  TO  $A'(3, 5)$  AND  $B(0, 0)$  TO  $B'(4, -6)$ . FIND THE CENTRE OF ROTATION.
- 4** IF  $\mathbf{a}$  AND  $\mathbf{b}$  ARE NON-ZERO VECTORS, SHOW THAT  $\mathbf{a} \cdot \mathbf{b}$  AND  $\mathbf{a} - \mathbf{b}$  ARE ORTHOGONAL.
- 5** A PERSON PULLS A BODY 50 M ON A HORIZONTAL GROUND BY A ROPE INCLINED AT  $30^\circ$  TO THE GROUND. FIND THE WORK DONE BY THE HORIZONTAL COMPONENT OF THE TENSION IN THE ROPE, IF THE MAGNITUDE OF THE TENSION IS 10 N.
- 6** USING VECTOR METHODS, FIND THE EQUATION OF THE LINE TANGENT TO THE CIRCLE  $x^2 + y^2 - x + y = 6$  AT
  - A**  $A(1, -3)$
  - B**  $B(1, 2)$ .

- 7 IF A TRANSLATION T CARRIES THE POINT (7, -12) TO (9, -10), FIND THE IMAGES OF THE FOLLOWING LINES AND CIRCLES.
- A**  $y = 2x - 5$                       **B**  $2y - 5x = 4$                       **C**  $x + y = 10$   
**D**  $x^2 + y^2 = 3$                       **E**  $x^2 + y^2 - 2x + 5y = 0$
- 8 IN A REFLECTION, THE IMAGE OF THE POINT P (3, 10) IS P' (7, 2). FIND THE EQUATION OF THE LINE OF REFLECTION.
- 9 IF THE PLANE IS ROTATED ABOUT (1, 4) FIND THE IMAGE OF
- A** THE POINT (-3, 2)                      **B**  $x^2 + y^2 - 2x - 8y = 10$   
**C**  $x^2 + y^2 - 3y = 0$                       **D**  $y = x + 4$
- 10 PROVE THAT THE SUM OF ALL VECTORS FROM THE CENTRE OF A REGULAR POLYGON TO ITS VERTICES IS 0.
- 11 USING A VECTOR METHOD, PROVE THAT AN ANGLE INSCRIBED IN A SEMI-CIRCLE MEASURES 90°.
- 12 FIND THE RESULTANT OF TWO VECTORS OF MAGNITUDES 6 UNITS AND 10 UNITS, IF THE ANGLE BETWEEN THEM IS:
- A** 30°                      **B** 120°                      **C** 150°
- 13 FOUR FORCES ACTING ON A PARTICLE ARE REPRESENTED BY  $2\mathbf{i} + 3\mathbf{j}$ ,  $3\mathbf{i} + 2\mathbf{j}$ ,  $2\mathbf{i} - 3\mathbf{j}$  AND  $3\mathbf{i} - 2\mathbf{j}$ . FIND THE RESULTANT FORCE.
- 14 A BALLOON IS RISING 4 METERS PER SECOND. IF A WIND IS BLOWING HORIZONTALLY WITH A SPEED OF 2.5 METER PER SECOND, FIND THE VELOCITY OF THE BALLOON RELATIVE TO THE GROUND.
- 15 THREE TOWNS A, B AND C ARE JOINED BY STRAIGHT RAILWAYS. TOWN B IS 600KM EAST AND 1200KM NORTH OF TOWN A. TOWN C IS 800 KM EAST AND 900 KM SOUTH OF TOWN A. BY CONSIDERING TOWN A AS THE ORIGIN,
- A** FIND THE POSITION VECTORS OF B AND C USING UNIT VECTORS  
**B** IF T IS A TRAIN STATION TWO THIRDS OF THE WAY ALONG THE RAILWAY FROM TOWN A TO TOWN B, PROVE THAT T IS THE CLOSEST STATION TO TOWN C ON THE RAILWAY.
- 16 TWO VILLAGES A AND B ARE 2 KM AND 4 KM FAR AWAY FROM A STRAIGHT ROAD CD RESPECTIVELY AS SHOWN IN FIGURE 8.39

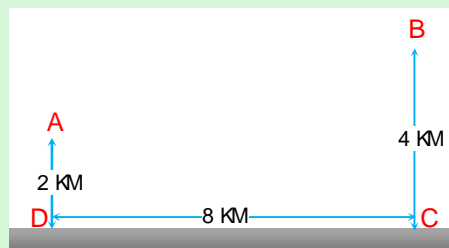


Figure 8.39

THE DISTANCE BETWEEN C AND D IS 8 KM. INDICATE THE POSITION OF A COMMON POWER SUPPLIER THAT IS CLOSEST TO BOTH VILLAGES. DETERMINE THE SUM OF THE MINIMUM DISTANCES FROM THE POWER SUPPLIER TO BOTH VILLAGES.